Parsing Natural Language With PCFGs an Overview

Yoav Goldberg

AND THE CUMBEST THING ABOUT EMO KIDS IS THAT... I TO VOLK KIDS IS THAT... I TO VOLK KIDS. IS THAT I TO EASY? TARGETS. ANOME CAN MAKE FUN OF EMO KIDS. YOU KNOW UND'S HAD IT TOO EASY? COMPUTATIONAL LINGUISTS.



"OOH, LOOK AT ME!
MY FIELD IS SO I'L-DEFINED
I CAN SUBSCRIBE TO ANY OF
DOZENS OF CONTRADICTORY
MODELS AND STILL BE
TAKEN SERIOUSLY!"





Outline

- Introduction
 - What is Natural Language Parsing
 - Why is Parsing Interesting?
 - Why is Parsing Hard?
- PCFG Basics
 - Language and Context Free Grammars
 - Parsing with CFGs
 - Choosing a good tree
- Better PCFG Parsers
 - Lexicalization
 - Grammar Refinement
 - Automatic Grammar Refinement
 - Discriminative Reranking
- The End



Natural Language Parsing

- Sentences in natural language have structure.
- Linguists create Linguistic Theories for defining this structure.





Structure Example 1: math

3*2+5*3





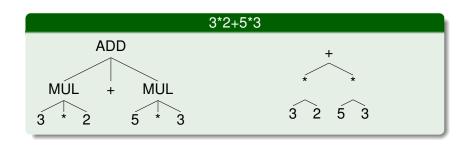
Structure Example 1: math







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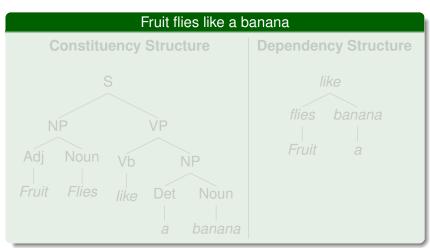






Structure

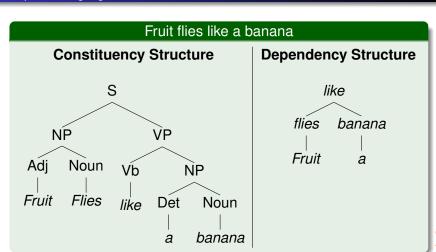
Example 2: Language Data





Structure

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Parsing

What is parsing?

- Parsing is the task of assigning structure to a sentence.
- You can think of it as a function from sentences to structures.

Constituency Parsing

- In this talk we concentrate on Constituency Parsing: mapping from sentences to trees with labeled nodes and the sentence words at the leaves.
- I discuss only binary-branching trees.
 - Not a big restriction: binarizing trees is easy.





Parsing

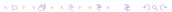
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Why is Parsing Interesting?

- It's a first step towards understanding a text.
- Many other language tasks use sentence structure as their input.





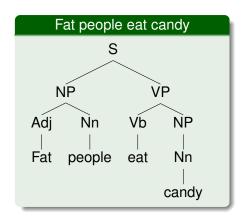
Why is parsing hard? Ambiguity

Fat people eat candy





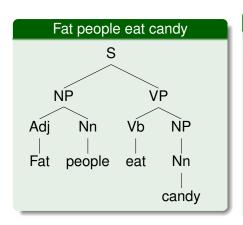
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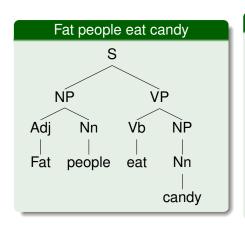


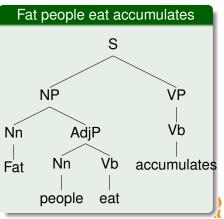
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Fat people eat accumulates

Why is parsing hard? Ambiguity





Why is parsing hard?

Real Sentences are long...

"Former Beatle Paul McCartney today was ordered to pay nearly \$50M to his estranged wife as their bitter divorce battle came to an end."

"Welcome to our Columbus hotels guide, where you'll find honest, concise hotel reviews, all discounts, a lowest rate guarantee, and no booking fees."





a simple grammar

 $S \to NP \; VP$

 $NP \rightarrow Adj \ Noun$

 $NP \rightarrow Det\ Noun$

 $VP \rightarrow Vb NP$

_

Adj → fruit

Noun \rightarrow flies

Vb → like

 $Det \rightarrow a$

Noun \rightarrow banana

Noun → tomato

Adj → angry

Example





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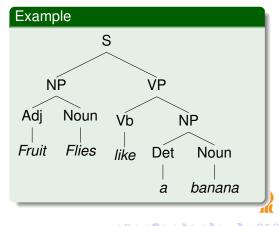
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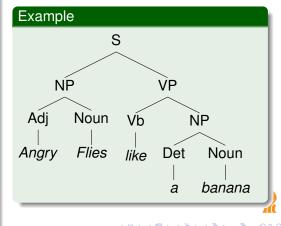
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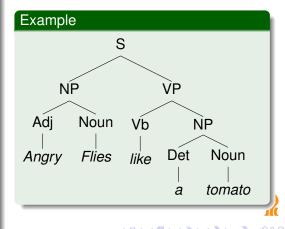
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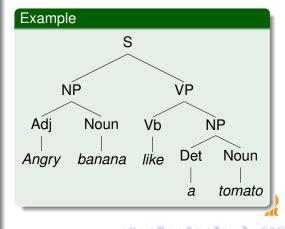
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Example

Context Free Grammars

a simple grammar

 $S \rightarrow NP VP$

NP → Adj Noun

NP → Det Noun

 $VP \rightarrow Vb NP$

 $Adj \rightarrow fruit$

Noun → flies

 $Vb \rightarrow like$

 $Det \rightarrow a$

Noun → banana

Noun → tomato

Adj → angry

S Noun Det ΝP Vb Det banana like tomato

Noun

a simple grammar

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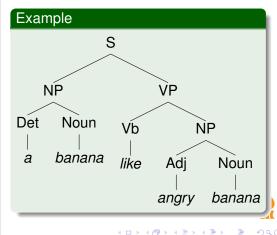
Vb → like

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Let's assume...

- Let's assume natural language is generated by a CFG.
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- Then parsing is easy: given a sentence, find the chain of derivations starting from S that generates it.





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Problem

 Real grammar: hundreds of possible derivations per sentence.

Solution

No problem! We'll choose the best one. (soon)





Obtaining a Grammar

Let a genius linguist write it

- Hard. Many rules, many complex interactions.
- Genius linguists don't grow on trees!

An easier way - ask a linguist to grow trees

- Ask a linguist to annotate sentences with tree structure.
- (This need not be a genius Smart is enough.)
- Then extract the rules from the annotated trees.

Treebanks

- English Treebank: 40k sentences, manually annotated with tree structure.
- Hebrew Treebank: about 5k sentences



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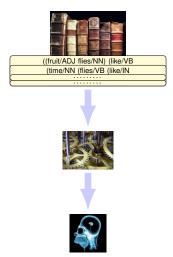
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Treebank Sentence Example

```
( (S
    (NP-SBJ
      (NP (NNP Pierre) (NNP Vinken) )
      (,,)
      (ADJP
        (NP (CD 61) (NNS years) )
        (JJ old) )
      (,,)
    (VP (MD will)
      (VP (VB join)
        (NP (DT the) (NN board) )
        (PP-CLR (IN as)
          (NP (DT a) (JJ nonexecutive) (NN direct
        (NP-TMP (NNP Nov.) (CD 29) )))
```

Supervised Learning from a Treebank







From CFG to PCFG

Choosing the best tree

- English is NOT generated from CFG ⇒ It's generated by a PCFG!
- PCFG: probabilistic context free grammar. Just like a CFG, but each rule has an associated probability.
- All probabilities for the same LHS sum to 1.
- Multiplying all the rule probs in a derivation gives the probability of the derivation.
- We want the tree with maximum probability.





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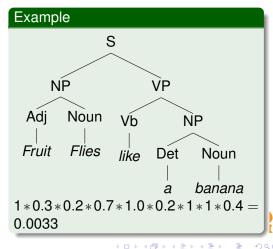




a simple PCFG

- $1.0 S \rightarrow NP VP$
- 0.3 NP → Adj Noun
- 0.7 NP → Det Noun
- $1.0 \text{ VP} \rightarrow \text{Vb NP}$

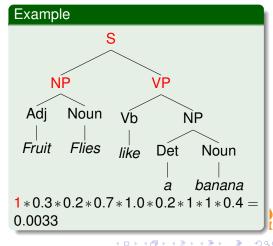
- $0.2 Adj \rightarrow fruit$
- $0.2 Noun \rightarrow flies$
- 1.0 Vb \rightarrow like
- 1.0 Det \rightarrow a
- $0.4 \ Noun \rightarrow banana$
- 0.4 Noun → tomato
- 0.8 Adj → angry



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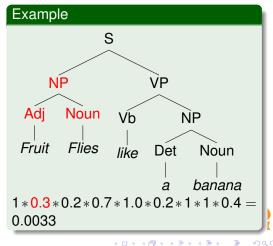
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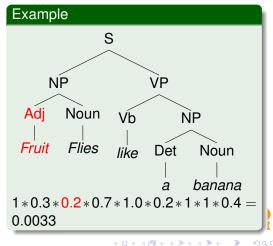
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Parsing with PCFG

So parsing is...

- Parsing with a PCFG is finding the most probable derivation for a given sentence.
- This can be done quite efficiently with dynamic programming (the CKY algorithm)

Obtaining the probabilitles

- The same way we obtained the rules: we estimate them from the Treebank.
- $P(LHS \rightarrow RHS) = \frac{count(LHS \rightarrow RHS)}{count(LHS \rightarrow \lozenge)}$
- This is called "Relative Frequency".
- (we probably need to add smoothing to get better estimations, but let's ignore it for this talk)





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So we know how to parse





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Too bad this doesn't really work

- Parsing this way yield pretty bad results (around 60-70% of the common measure)
- Main reasons:
 - language is not really generated by PCFGs.
 - This is probably not how humans process language.
- Secondary reason: Treebank derived grammars are not very good.





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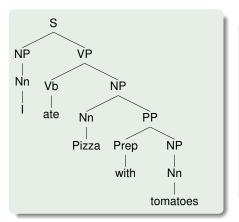
Solutions

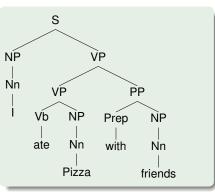
- We need to get better grammars.
- We do it by encoding some context into the grammar.





1 Problem with context-freeness



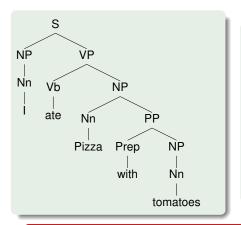


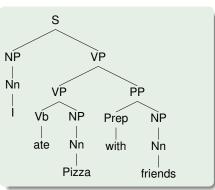
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After the word level, the sentences look the same...



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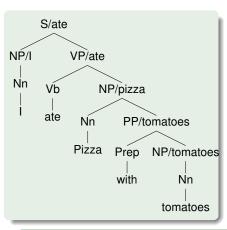


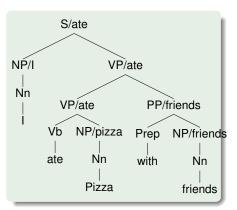


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After the word level, the sentences look the same..







Ah! Much better





Lexicalized Grammar

VP/ate → VP/ate PP/friends

VP/ate → VP/ate PP/tomatoes

NP/pizza → NP/pizza PP/friends

NP/pizza → NP/pizza PP/tomatoes

. . . but

- Grammar is HUGE
- Hard to estimate parameters (many rare or unseen events)

- Collins (1998), Charniak (1999) managed to do it.
- Lexicalized Treebank grammars achieve accuracy of 88 parsing-measure



Lexicalized Grammar

VP/ate → VP/ate PP/friends GOOD

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VP/ate → VP/ate PP/friends GOOD

 $VP/ate \hspace{0.5cm} \rightarrow \hspace{0.5cm} VP/ate \hspace{0.1cm} PP/tomatoes \hspace{0.5cm} BAD$

 $NP/pizza \rightarrow NP/pizza PP/friends$

 $NP/pizza \rightarrow NP/pizza PP/tomatoes$

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Lexicalization Grammar Refinement Automatic Grammar Refinement Discriminative Reranking

Better Grammars 1: Lexicalization (adding words)

Lexicalized Grammar

 $\begin{array}{ccccccc} \text{VP/ate} & \rightarrow & \text{VP/ate PP/friends} & \text{GOOD} \\ \text{VP/ate} & \rightarrow & \text{VP/ate PP/tomatoes} & \text{BAD} \\ \text{NP/pizza} & \rightarrow & \text{NP/pizza PP/tomatoes} & \text{BAD} \\ \text{NP/pizza} & \rightarrow & \text{NP/pizza PP/tomatoes} & \text{GOOD} \\ \end{array}$

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Lexicalization
Grammar Refinement
Automatic Grammar Refinement
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Better Grammars 2: non-lexical context

Apparently, we can do quite good without the words

 Klein and Manning, standing on shoulders of Johnson, Collins and others.

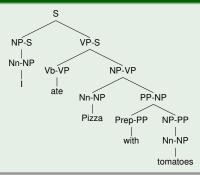




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1) Parent Annotation







Apparently, we can do quite good without the words

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2) Linguistically Motivated Tag Splits	
$AUX \rightarrow am \mid is \mid are \mid was \mid were \mid have \mid had \mid has$	AUX-HAVE \rightarrow have had has AUX-BE \rightarrow am is are was were
IN → while as if that for of in from	IN-CC \rightarrow while as if IN-CM \rightarrow that for IN-PP \rightarrow of in from
CC → and but &	CC-1 → and CC-2 → but CC-3 → &





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3) Some other annotations

- Mark any node dominating a verb.
- Separate non-recursive NPs from regular NPs
- Separate temporal (time) NPs from other NPs
- etc, . . .





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3) Some other annotations

- Mark any node dominating a verb.
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- etc, ...
- ... and get an accuracy of 86.9 parsing-measure!





Humans are quite good at refining the grammar. Computers... are even better!

- Petrov et al. 2006 (following Matsuzaki, 2005) Automatic grammar refinement.
- Start with a grammar extracted from the Treebank.
 - Tiny: 98 non-terminal symbols. 4076 rules.
 - about 62 parsing-accuracy
- Iteratively:
 - Split each symbol in 2 (e.g. NP ⇒ NP1, NP2). Make splits that maximize the likelihood of the Treebank.
 - Merge back "useless" splits to keep the grammar size reasonable.





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Better Grammars 3: Automatic Grammar Refinement

- ... After 6 iterations (and a few days)
 - Big, but not huge: 1043 non-terminal symbols.





- ... After 6 iterations (and a few days)
 - Big, but not huge: 1043 non-terminal symbols.
 - 90.2 parsing-accuracy!





Is it lexicalized?

- Yes, but not much.
- Every POS category can be split into at most 64 sub-categories.
- So there may be 64 kinds of Nouns, 64 kinds of Verbs, etc.
- This catches the distinctions between

```
comes, goes, drives (somewhere)
and
```

```
gives, takes, sells (something, someone) but does not solve the Pizaa case.
```





	V	/BZ				T		_			IN
VBZ-0	gives	sells	takes	DT-0	the	The	a		IN-0	In	With
VBZ-1	comes	goes	works	DT-1	A	An	Another		IN-1	In	For
VBZ-2	includes	owns	is	DT-2	The	No	This		IN-2	in	for
VBZ-3	puts	provides	takes	DT-3	The	Some	These		IN-3	of	for
VBZ-4	says	adds	Says	DT-4	all	those	some		IN-4	from	on
VBZ-5	believes	means	thinks	DT-5	some	these	both		IN-5	at	for
VBZ-6	expects	makes	calls	DT-6	That	This	each		IN-6	by	in
VBZ-7	plans	expects	wants	DT-7	this	that	each		IN-7	for	with
VBZ-8	is	's	gets	DT-8	the	The	a		IN-8	If	While
VBZ-9	's	is	remains	DT-9	no	any	some		IN-9	because	if
VBZ-10	has	's	is	DT-10	an	a	the		IN-10	whether	if
VBZ-11	does	Is	Does	DT-11	a	this	the		IN-11	that	like
		INP			(CD			IN-12	about	over
NNP-0	Jr.	Goldman	INC.	CD-0	1	50	100		IN-13	as	de
NNP-1	Bush	Noriega	Peters	CD-1	8.50	15	1.2		IN-14	than	ago
NNP-2	J.	E.	L.	CD-2	8	10	20		IN-15	out	up
NNP-3	York	Francisco	Street	CD-3	1	30	31	-			RB
NNP-4	Inc	Exchange	Co	CD-4	1989	1990	1988	lſ	RB-0	recently	previously
NNP-5	Inc.	Corp.	Co.	CD-5	1988	1987	1990		RB-1	here	back
NNP-6	Stock	Exchange	York	CD-6	two	three	five		RB-2	very	highly
NNP-7	Corp.	Inc.	Group	CD-7	one	One	Three		RB-3	so	too
NNP-8	Congress	Japan	IBM	CD-8	12	34	14		RB-4	also	now
NNP-9	Friday	September	August	CD-9	78	58	34		RB-5	however	Now
NNP-10	Shearson	D.	Ford	CD-10	one	two	three		RB-6	much	far
NNP-11	U.S.	Treasury	Senate	CD-11	million	billion	trillion		RB-7	even	well
NNP-12	John	Robert	James		P	RP		1	RB-8	as	about
NNP-13	Mr.	Ms.	President	PRP-0	It	He	I	1	RB-9	only	just
NNP-14	Oct.	Nov.	Sept.	PRP-1	it	he	they		RB-10	ago	earlier
NNP-15	New	San	Wall	PRP-2	it	them	him		RB-11	rather	instead
	JJS			RBR					RB-12	back	close
JJS-0	largest	latest	biggest	RBR-0	further	lower	higher	1	RB-13	up	down
JJS-1	least	best	worst	RBR-1	more	less	More	П	RB-14	not	Not
JJS-2	most	Most	least	RBR-2	earlier	Earlier	later		RB-15	n't	not

After At on on with by with on As while That whether between Up until down still now relatively as still However enough then nearly almost later because ahead off maybe also

Squeezing it a bit more

Now what?

- Automatically refined grammars are almost the best we can do
- How do we improve upon that?
- Observation: all decisions are quite localized. The process does not look at complete trees...
- Output k-best parses. Rank them based on tree-global features (usually using machine learning).

This is the current state-of-the-art in parsing technology





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So now you know how to parse (sort-of)

Discussion

- World's best parsers work while hardly relying on words!
- Either words are not very important...or we are not using them correctly
- ⇒ lot's of room for improvement...:)





Thanks

Thanks









JORGE CHAM (C)THE STANFORD DAILY





