

GRAPE DETECTION PROJECT

by:

Eran Geva

Eran Tomer

Goal: Grape Segmentation

- ▣ Input: Vines' images with grapes
- ▣ Output: boolean matrix of image's size with:
 - 1 if the matching pixel on the image is on a grape
 - 0 if it is not

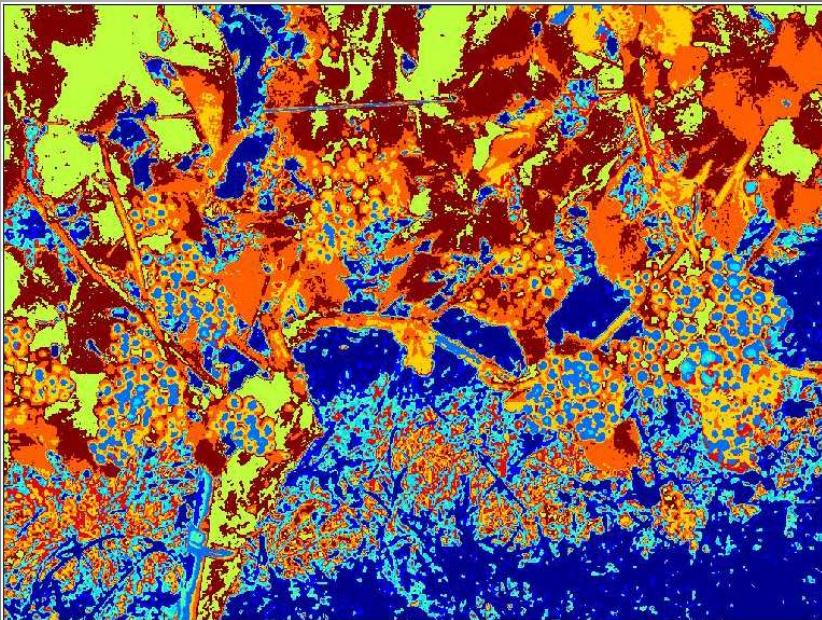


Phases

1. Reducing the image's color numbers and deriving it.
2. Eliminating non-grape points by:
 - Crowded mask
 - Angle mask
 - Color masks
3. Image clean-up by multicross mask
4. Eliminating remaining non-grape points by Bagel mask
5. Another image multicross mask clean-up

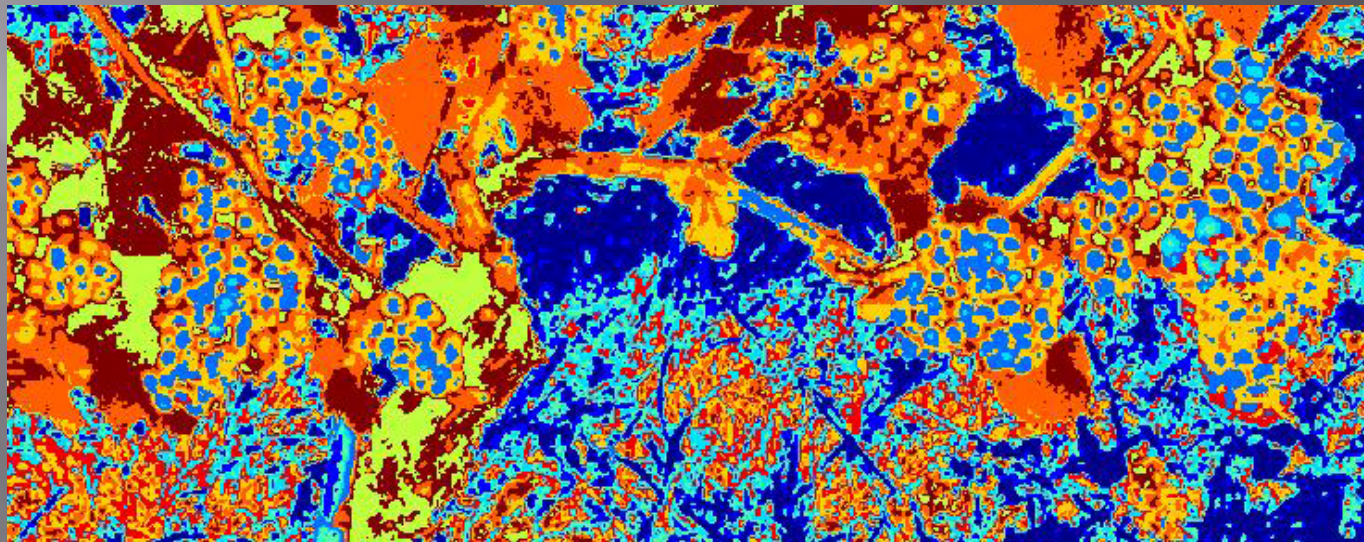
Color reduction

- ▣ We note that by mapping similar colors to a same color we can find outlines easily
- ▣ We want to find that mapping dynamically.
- ▣ Use clustering algorithm on the colors.



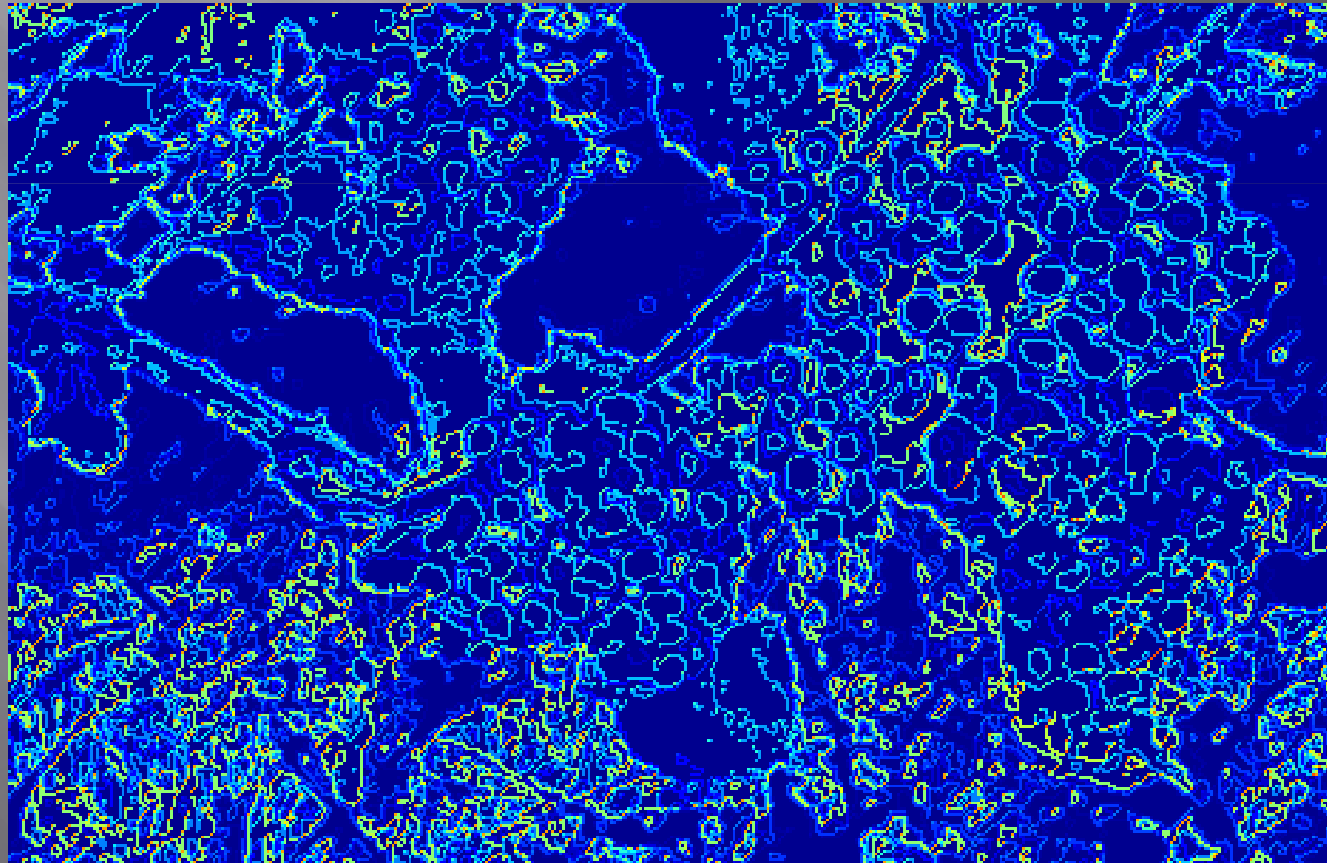
Color reduction

- ▣ The studied clustering algorithm input:
 - All colors as vectors of $\langle \text{red}, \text{green}, \text{blue} \rangle$
 - Expected number of clusters - $k=10$
- ▣ On the output grapes resemble solid color concentric circles with similar size.



Deriving clustered image

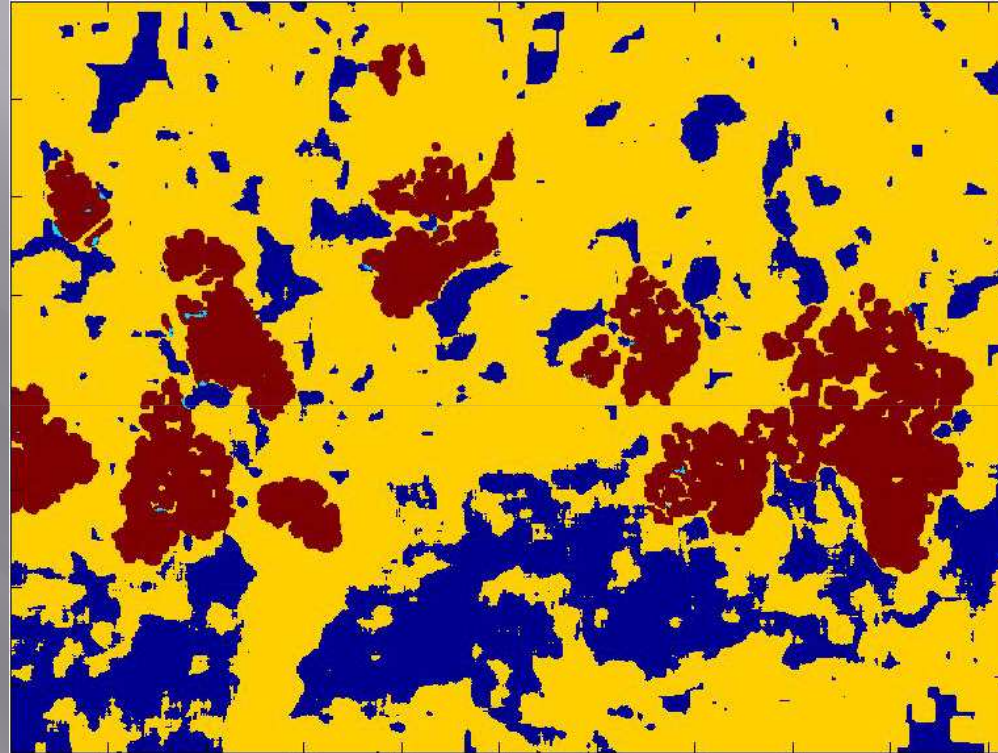
- ▣ We'll derive the clustering output for easier detection



Crowded mask

- ▣ Density of edges in grapes is bounded: less than background (grass) but more than other regions (leafs).
- ▣ Find the edge density and quantity of the most frequent gradients around the pixel
- ▣ Those densities that are not on the measured bounds will be eliminated as non-grapes

Crowded mask output



Red – regions not eliminated that contain true grapes

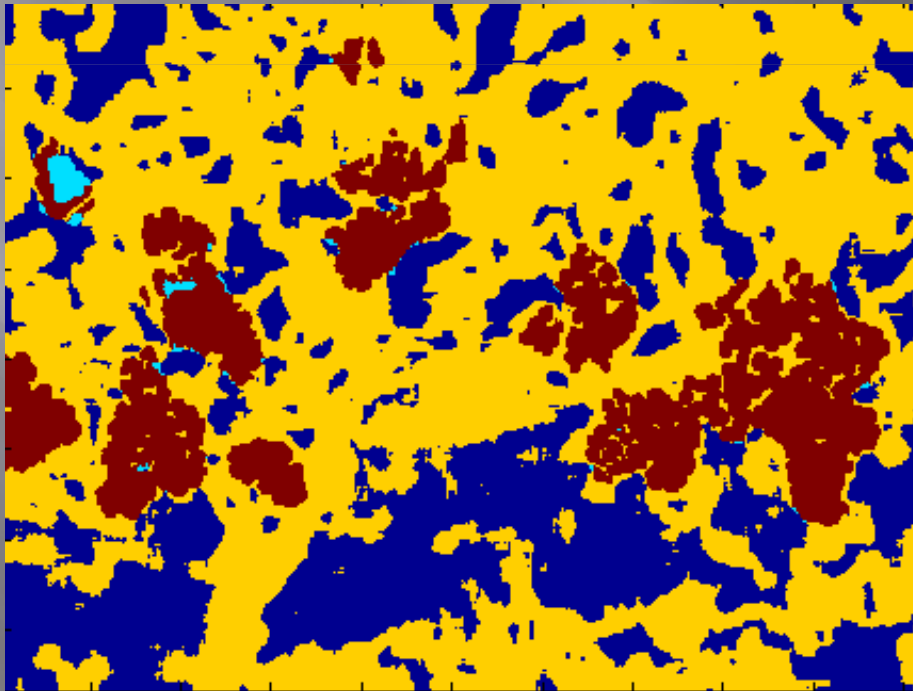
Blue – eliminated regions without true grapes

Yellow - regions not eliminated without true grapes (false positive)

Light blue - eliminated regions that contain true grapes (false negative)

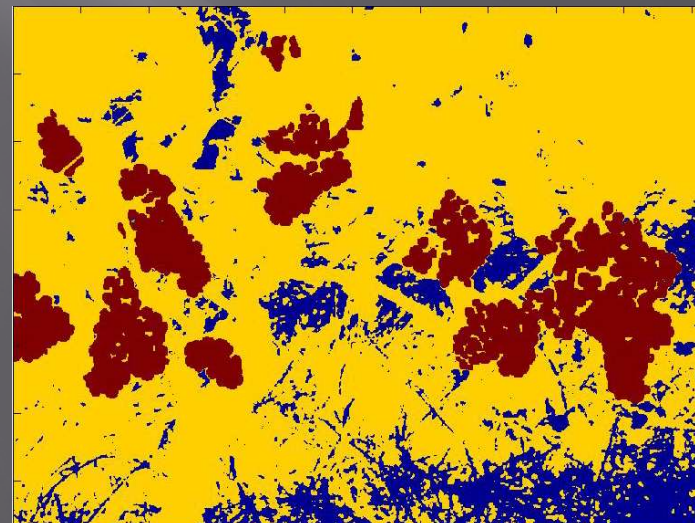
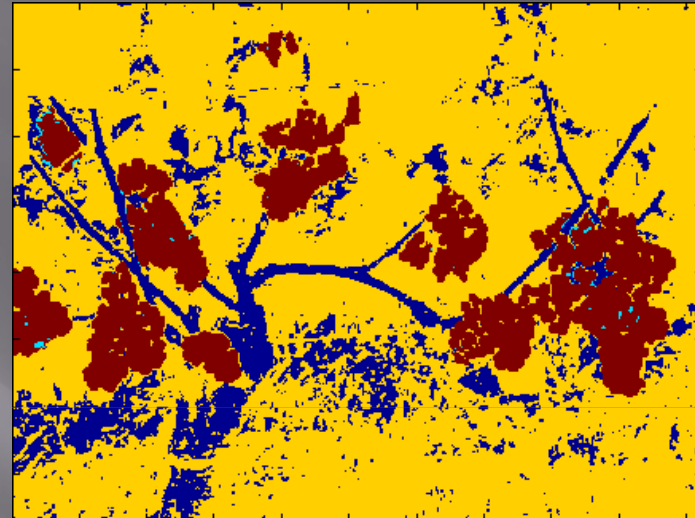
Angle mask

- Grape shape is round so gradient angle around it will be close to uniform.
- Bucketing of gradient angles and histogram



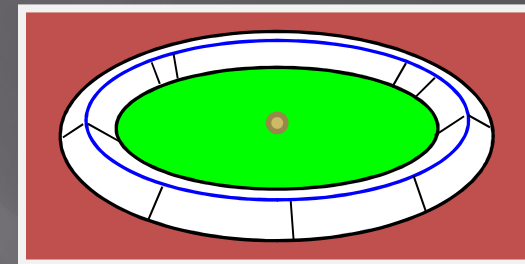
Color masks

- ▣ Grapes are green – have a certain range of green color part
- ▣ Mostly grapes are shadowed by leafs, so their brightness is bounded

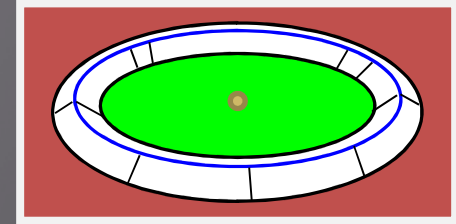


Bagel mask

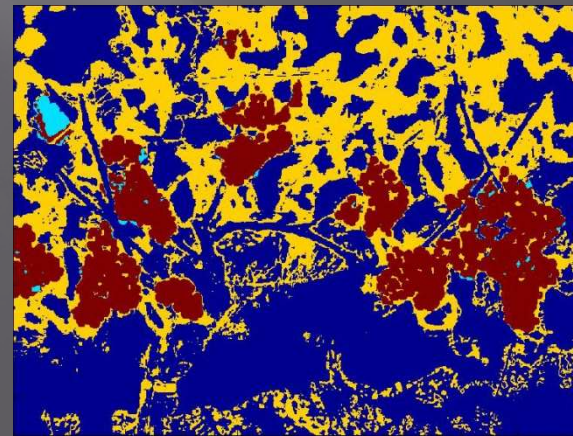
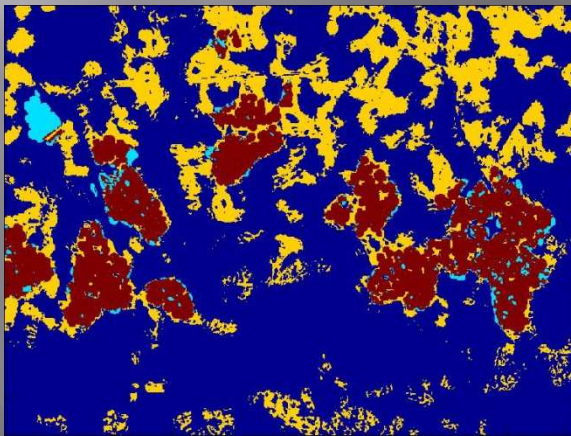
- Grape's outline gradient is round its size is uniformic. Also its inside is relatively empty.
- Build 2 masks shown on the drawing:
 - The inside – noted as green
 - The bagel – noted as white
 - The bagel's average diameter is equal to the average grape diameter, empirically measured.
- Activate the masks around each point on the edge map generated by previous phases.



Bagel mask

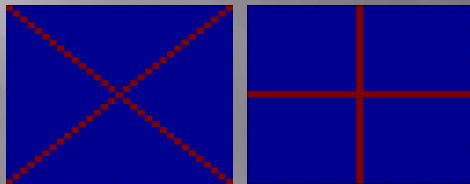


- If the inside (green) around the point has too many edge – eliminate it
- Find the most frequent edges on the bagel (white) around the points – if their number is not between bounds, eliminate the point.



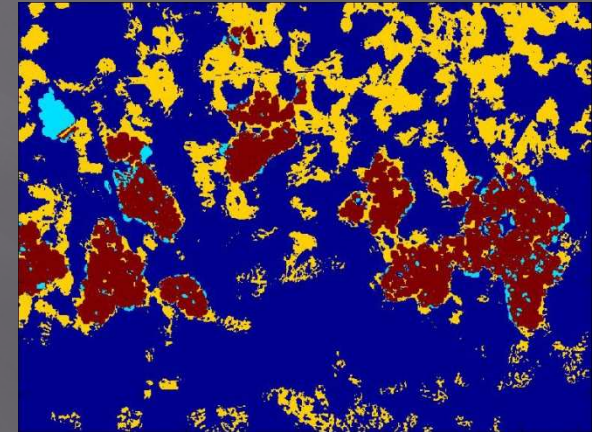
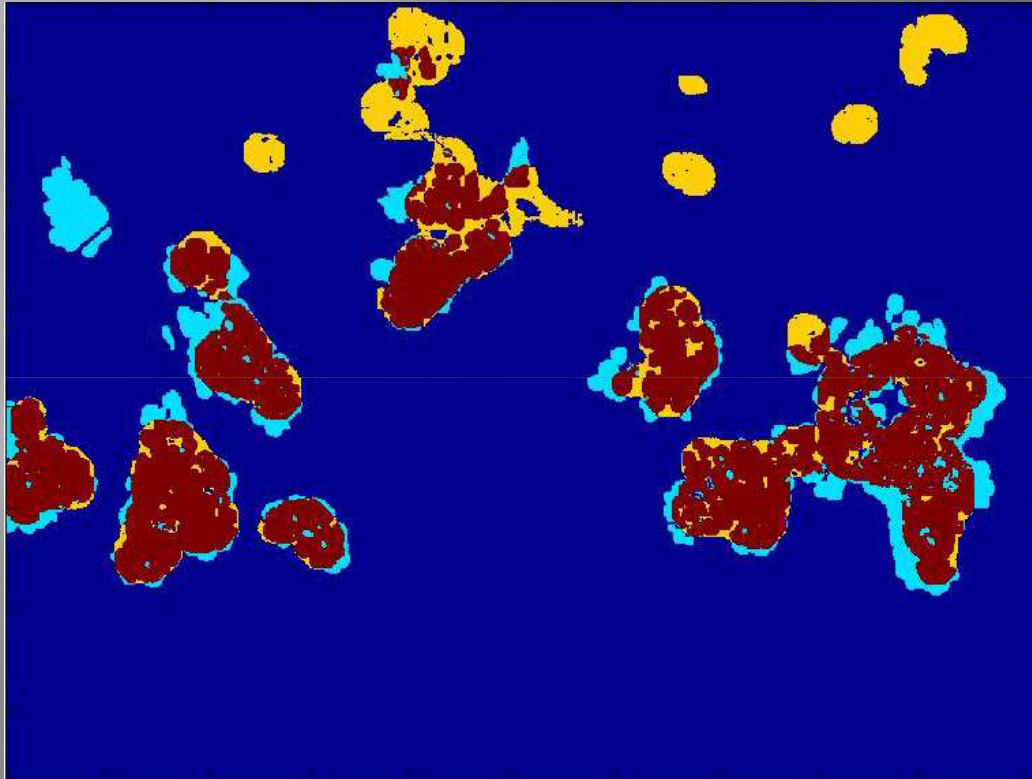
Multicross mask

- ▣ Some phases generate segments too small to be grapes.
- ▣ Grapes are usually convex
- ▣ Convolve the segmentation map with each kernels alternately a number of times:



- ▣ Eliminate points with a low result

Final result



multicross mask input

Red – regions not eliminated that contain true grapes

Blue – eliminated regions without true grapes

Yellow - regions not eliminated without true grapes (false positive)

Light blue - eliminated regions that contain true grapes (false negative)