

# Shortest path tree proof for a generic RELAX-basic algorithm

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## Preliminaries

Proofs of the shortest paths tree property remained not simple for decades. For example, in both editions of a popular textbook [1], this proof is about three pages long. Other, much shorter proofs appear in [3, 2]. However, they are indirect: the key lemma proves that back-pointers  $\pi$  computed by the algorithm never form a cycle, and this lemma implies the statement.

In contrast, the proof of a similar statement for the Dijkstra algorithm is straightforward: By the algorithm, beginning from the initial tree consisting of root  $s$  only, each iteration adds a new leaf edge to the back-pointer graph; clearly, its property of being a tree rooted at  $s$  is maintained. We suggest a similar proof for the general relaxation-based algorithm, given the correctness of computing the distances.

Recall known properties of *Relax-based algorithms*:

**Fact 0.1** *Consider an arbitrary (properly initialized) sequence of Relax executions.*

1. *At any moment and for any vertex  $v$ ,  $d(v) \geq \delta(s, v)$ .*
2. *Values of  $d$  may only decrease. Therefore after  $d(v)$  reaches  $\delta(s, v)$ , neither  $d(v)$  nor  $\pi(v)$  change.*

## Shortest path tree proof

Consider any (properly initialized) relaxation based algorithm  $\mathcal{A}$  for the single-source shortest paths finding (in particular, Bellman-Ford). Let us prove the following simple property:

**Lemma 0.2** *If a relaxation on edge  $(u, v)$  decreases  $d(v)$  to  $d(u) + c(u, v) = \delta(s, v)$ , at that moment  $d(u)$  already equals  $\delta(s, u)$ .*

**Proof:** The inequality to one direction is given by Fact 0.1(1). Assume now to the contrary that the cost of an optimal path  $P$  from  $s$  to  $u$  is strictly lesser than the current value of  $d(u)$ . Then, the path  $P \cdot (u, v)$  costs less than  $d(u) + c(u, v) = \delta(s, v)$ , a contradiction.  $\square$

At any moment of an execution of  $\mathcal{A}$ , denote by  $\bar{V}$  the vertex set  $\{v \in V : d(v) = \delta(s, v) < \infty\}$ . By Fact 0.1(2),  $\bar{V}$  may only grow during the execution.

**Proposition 0.3** *At any moment, the graph  $T$  formed by the vertices in  $\bar{V}$  and the back-pointers from them is a shortest path tree from  $s$  to the vertices in  $\bar{V}$ .*

**Proof:** We prove by induction on adding vertices to  $\bar{V}$ . The basis case  $\bar{V} = \{s\}$  is trivial.

Assume that  $T$  is a shortest path tree to  $\bar{V}$ , when the relaxation on edge  $(u, v)$  decreases  $d(v)$  to  $d(u) + c(u, v) = \delta(s, v)$ . By Lemma 0.2,  $u$  is in  $T$ . By the induction assumption, the path from  $s$  to  $u$  in  $T$ ,  $P_u$ , costs  $\delta(s, u)$ . As a result of the relaxation, the new vertex  $v$  and the leaf edge from  $u$  to  $v$  are added to  $T$ , keeping it be a tree rooted at  $s$ . The path  $P_u \cdot (u, v)$  to  $v$  in  $T$  costs  $\delta(s, u) + c(u, v) = d(u) + c(u, v) = \delta(s, v)$ . Hence, the new  $T$  is a shortest path tree from  $s$  to the new  $\bar{V}$ . By Fact 0.1(2), back-pointers from vertices currently in  $\bar{V}$  will never change after that.  $\square$

This Proposition implies straightforwardly that  $\mathcal{A}$  builds the shortest paths tree from  $s$  to all vertices that it eventually provides the optimal value of  $d$  to.

Note that the correctness of computing distances from  $s$  is usually proved independently of the shortest paths tree property. In particular, based on the classic proof that BF computes the distances correctly for a graph with no negative cycle, Proposition 0.3 provides that it computes correctly also the shortest paths tree for such graphs.

## References

- [1] T. Cormen, C. Leiserson, R. Rivest, and C. Stein. *Introduction to Algorithms*, McGraw-Hill, 2001.
- [2] J. Kleinberg and E. Tardós. *Algorithm Design*. Pearson, Addison Wesley, 2006.
- [3] R.E. Tarjan, *Data Structures and Network Algorithms*. SIAM, Philadelphia, PA, 1983.