

# OUTLINE

Introduction

History and basic concepts

Fuzzy sets and fuzzy logic

Fuzzy clustering

Fuzzy inference

Fuzzy systems

Application examples

*"So far as the laws of mathematics refer to reality, they are not certain. And so far as they are certain, they do not refer to reality."*

*Albert Einstein. Geometry and Experience*

# Fuzzy Logic

Mathematical formalism for representing imprecise knowledge in a human-like way.

- Knowledge representation
  - Mathematically formal
  - Deals with imprecision

# some history...

## Multi-valued logic

Jan Lukasiewicz. Three-valued logic (1920)

Other multi-valued logics:

Kurt Gödel, John von Neumann, Donald Kleene

## Proto-fuzzy Sets

Max Black. Vagueness, a logic analysis (1937)

## Fuzzy Logic

Lotfi Zadeh. Fuzzy Sets (1965)

# Jan Lukasiewicz. Three-valued logic (1920)

0 = False

1/2 = Possible

1 = True

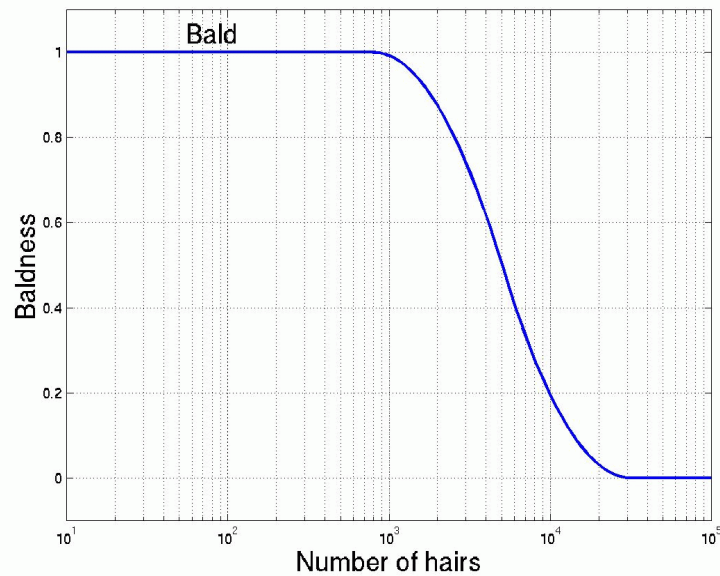
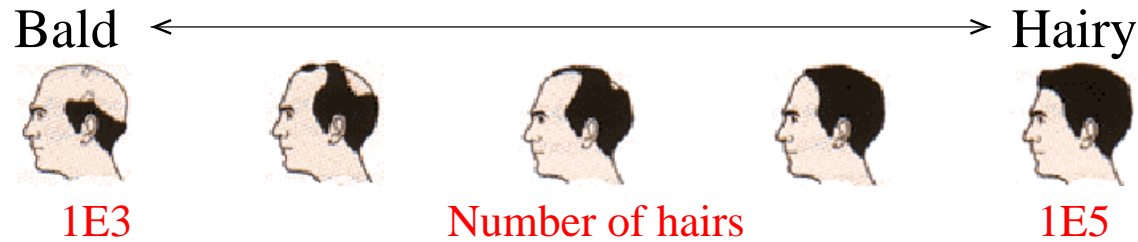
Sentence: It is possible that tomorrow will rain

Negation: It is possible that tomorrow will not rain

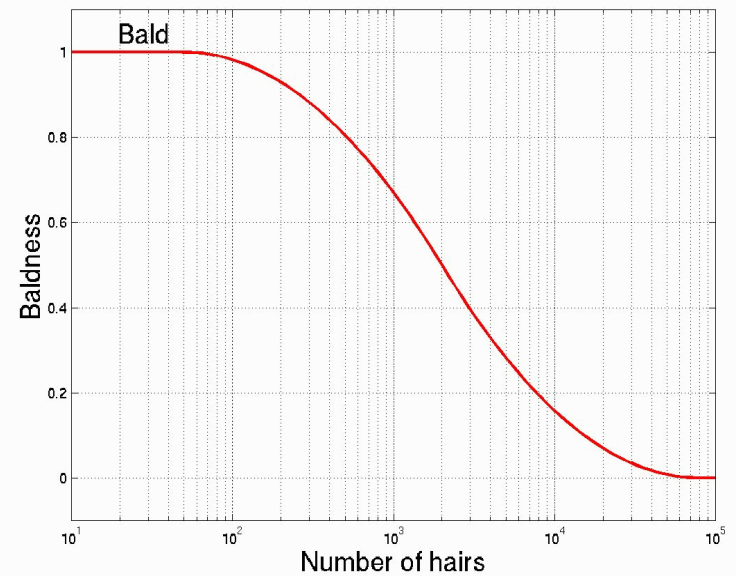
Paradoxes: This sentence is false. True or false?



# Max Black's sets vs actual fuzzy sets



Based on degree of usage

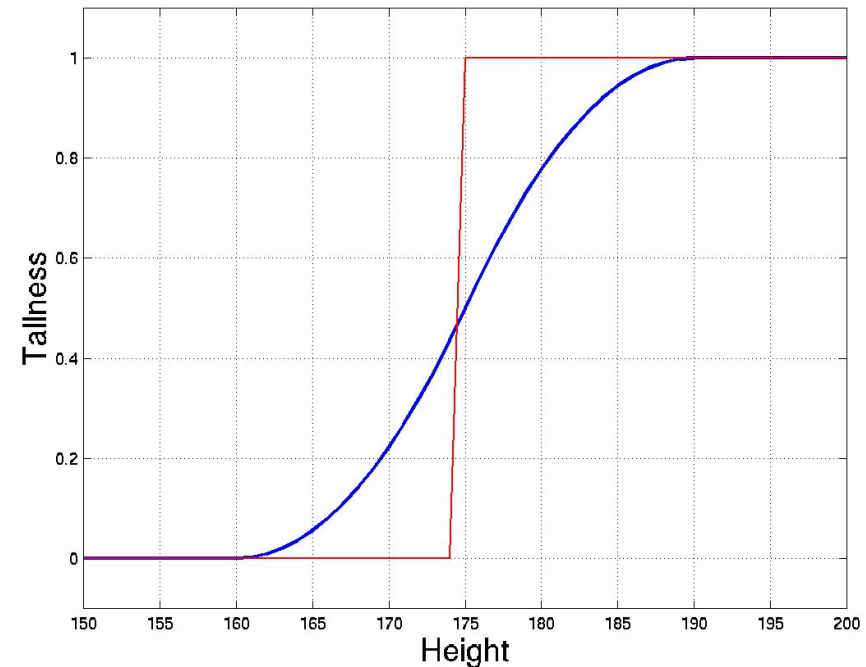


Based on (subjective) degree of truth

# Lotfi Zadeh: Father of modern fuzzy logic (1965)

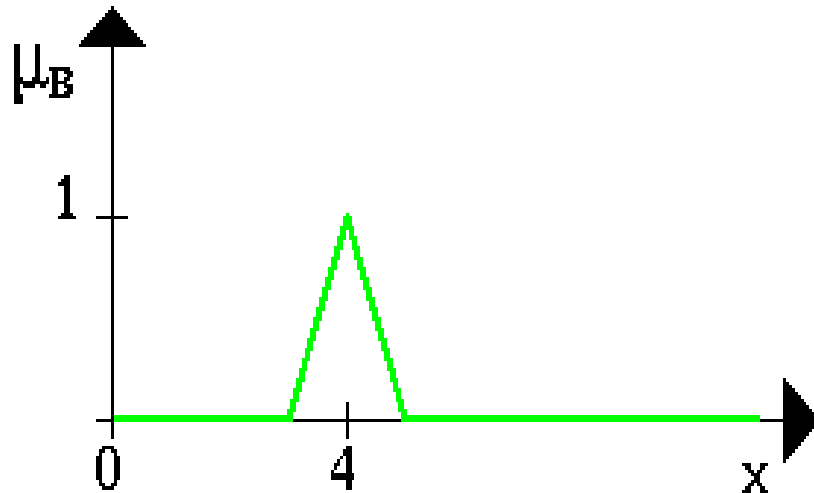
Key concept: Partial membership ( $\mu$ )

"Tall" membership		
Height	Crisp	Fuzzy
1.60	0	0.00
1.65	0	0.06
1.70	0	0.22
1.75	1	0.50
1.80	1	0.78
1.85	1	0.94
1.90	1	1.00

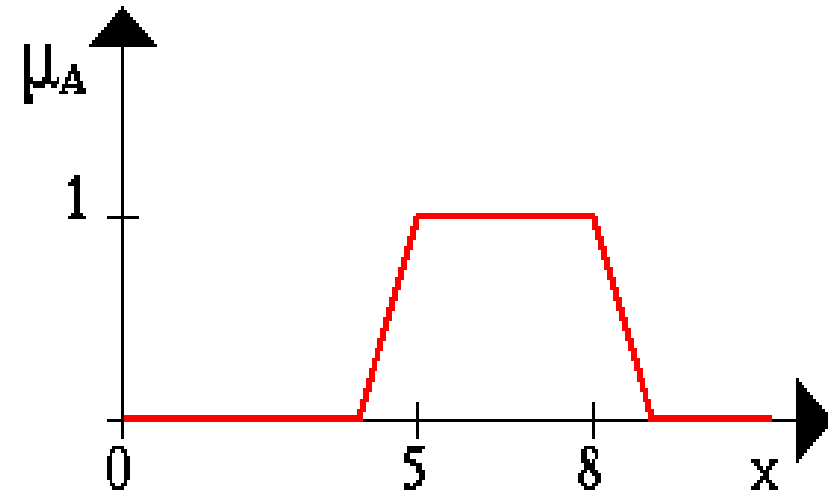


# Fuzzy numbers and fuzzy quantities

... about 4 kg of beans ...



... between 5 and 8 weeks ...



As they assign a membership value  $\mu$  to a given real value  $x$ , they are called **membership functions**

# Fuzzy–set operations

## Emptiness:

Sets with no members (i.e.  $\forall x, \mu(x)=0$  )

## Complement:

How much do items not belong

## Containment:

What groups belong to other groups

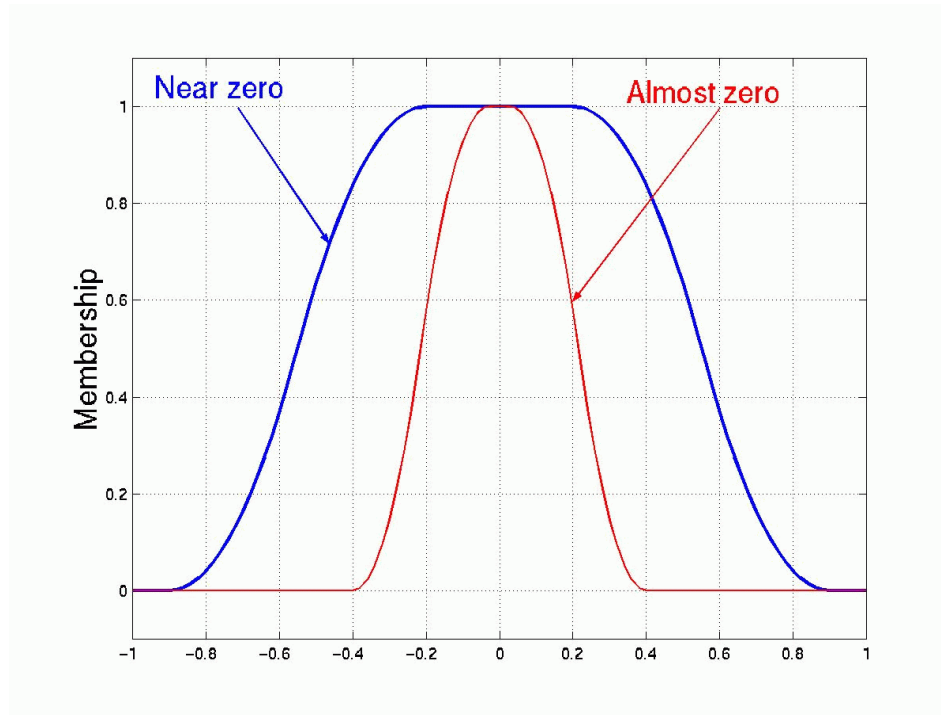
## Intersection:

How much are items in BOTH sets

## Union:

How much are items in EITHER sets

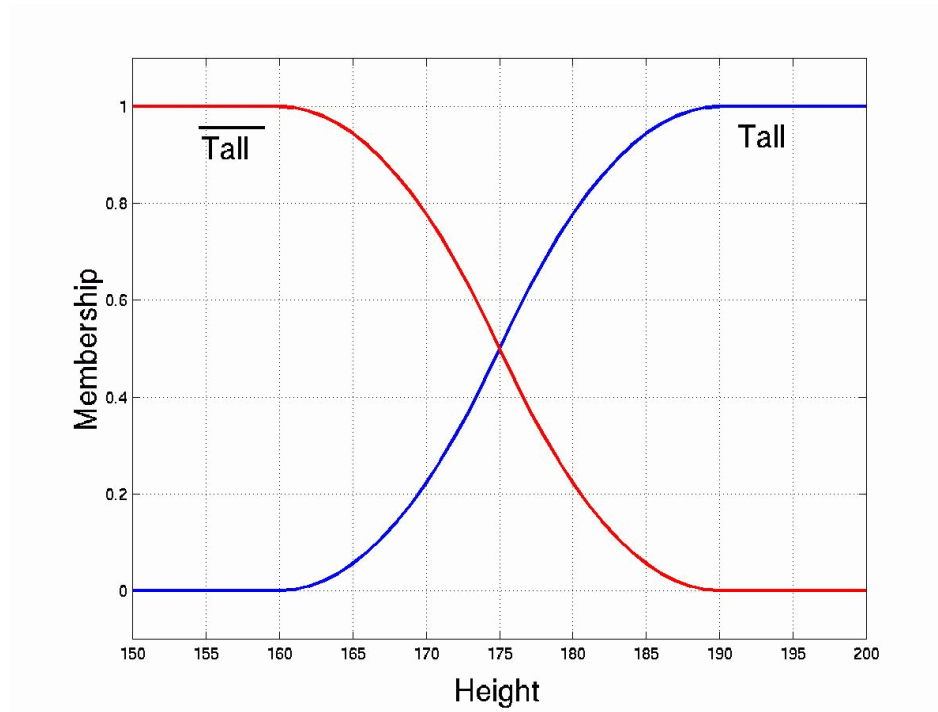
**Containment:** What groups belong to other groups  
i.e. each element on the subset belong to the larger set



$$B \subseteq A \text{ iff } \forall x, \mu_B(x) \leq \mu_A(x)$$

**Complement:** How much do items not belong?

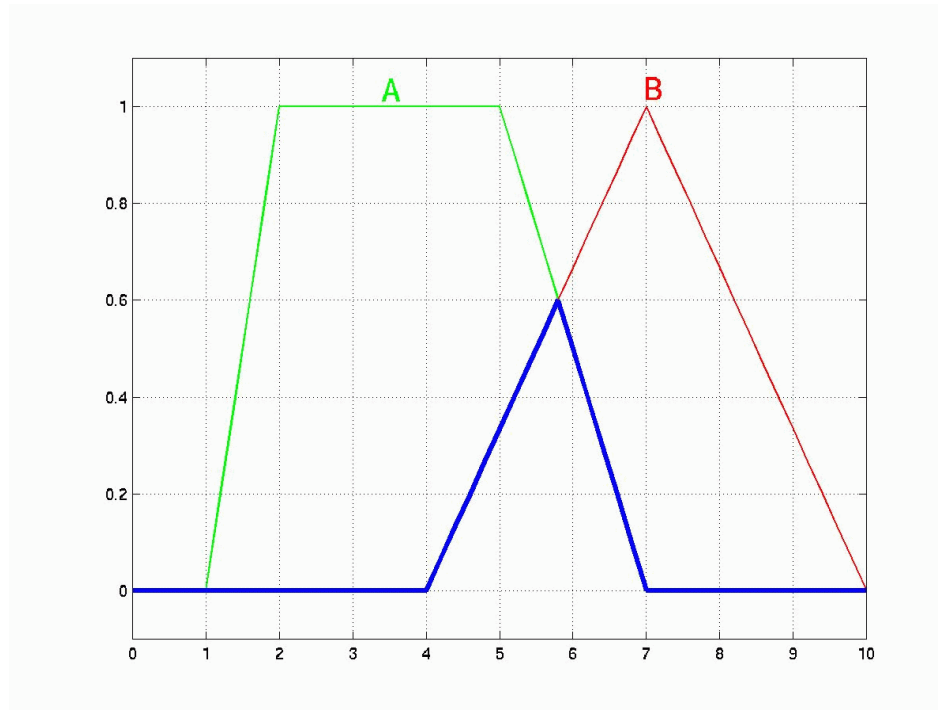
i.e. how far are them from full membership?



$$\mu_{\bar{F}}(x) = 1 - \mu_F(x)$$

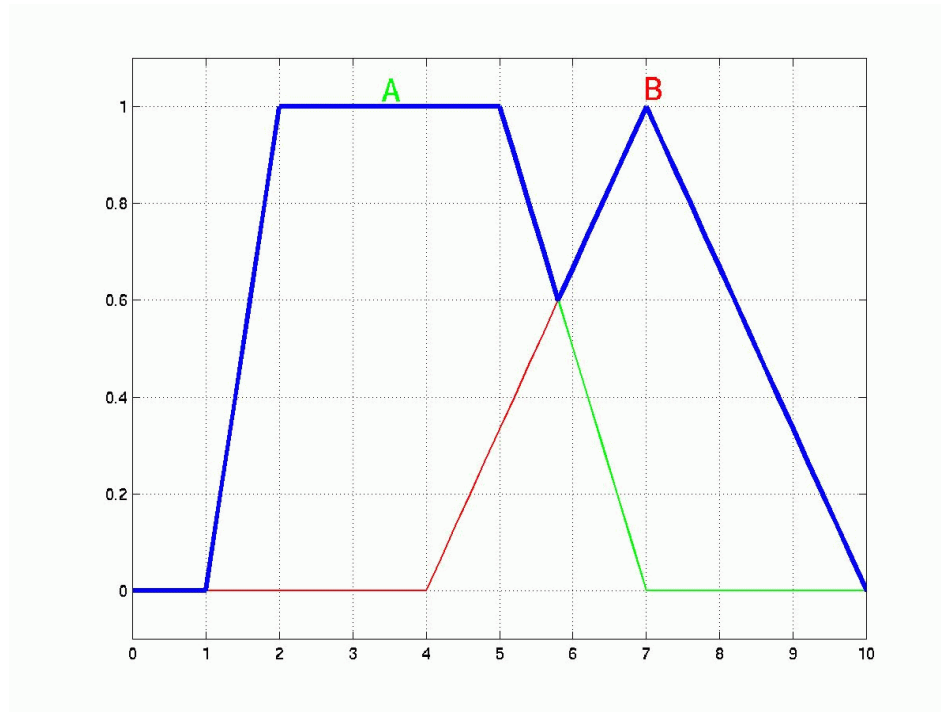
**Intersection:** How much are items in both sets?

i.e. the degrees of membership both sets share



$$\mu_{A \cap B}(x) = \min\{\mu_B(x), \mu_A(x)\}$$

**Union:** How much are items in either set?



$$\mu_{A \cup B}(x) = \max\{\mu_B(x), \mu_A(x)\}$$

# Equivalence between sets and logic

## Sets

Membership

John's height belongs to "Tall"

Complement

Intersection

Union

## Logic

Truth

John is tall

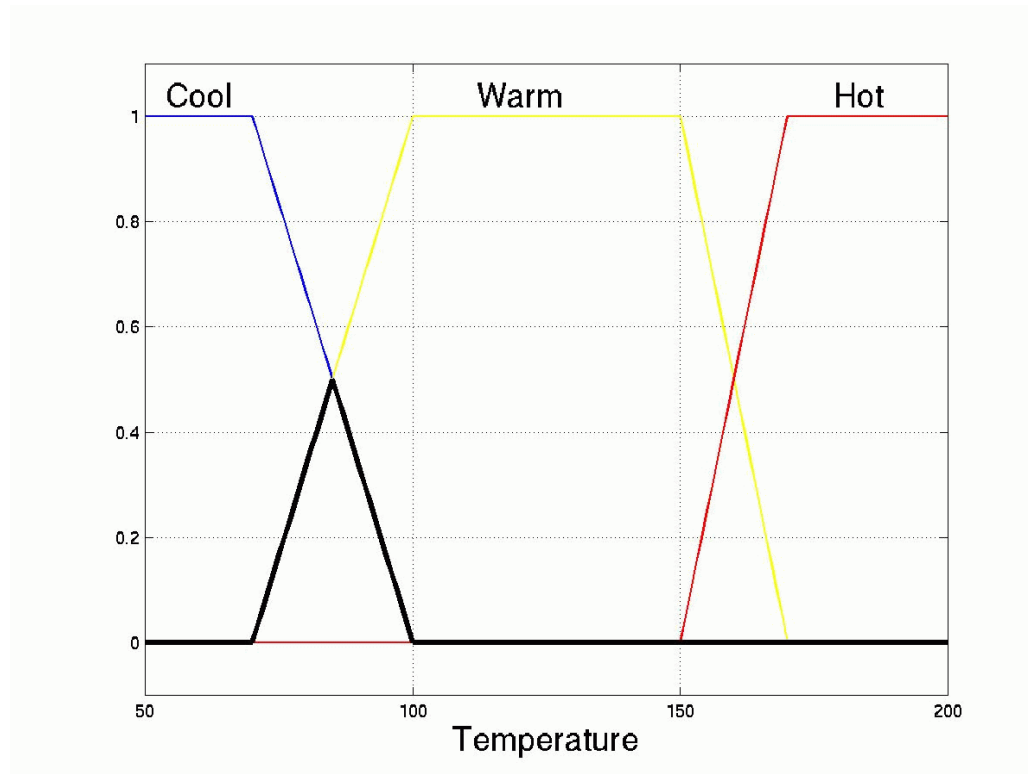
Negation

And

Or

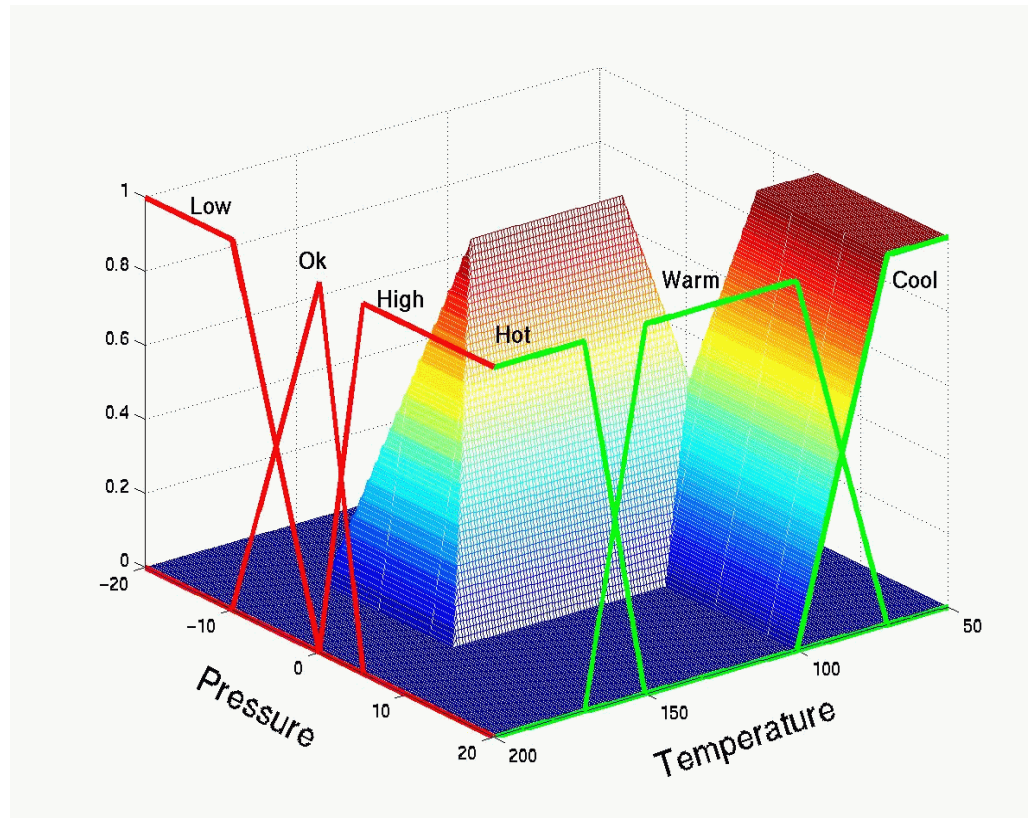
# 1-D vs 2-D fuzzy logic operations (1)

## 1-D: Temperature is cool AND warm

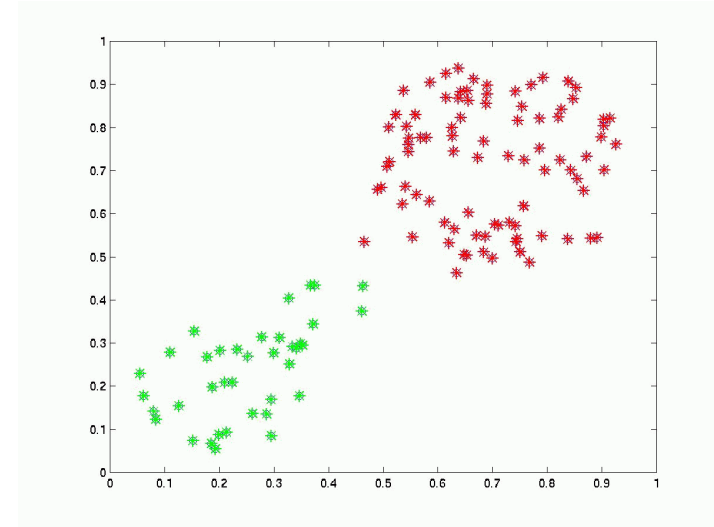
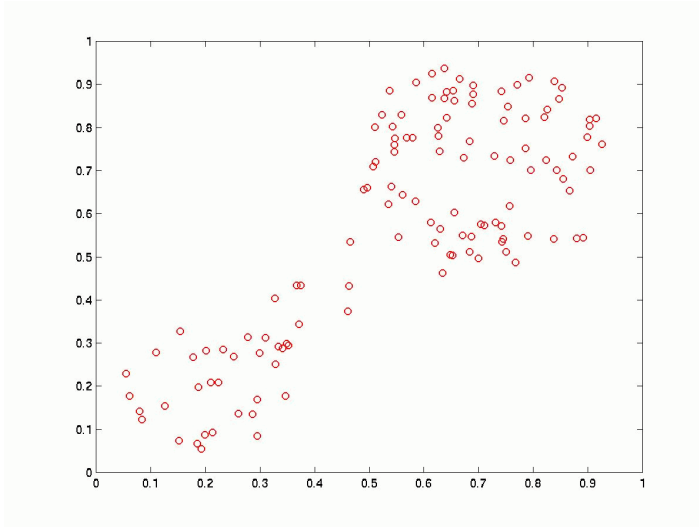


# 1-D vs 2-D fuzzy logic operations (2)

2-D: Temperature is Cool AND Pressure is High  
Temperature is Warm and Pressure is Ok



# Fuzzy Clustering



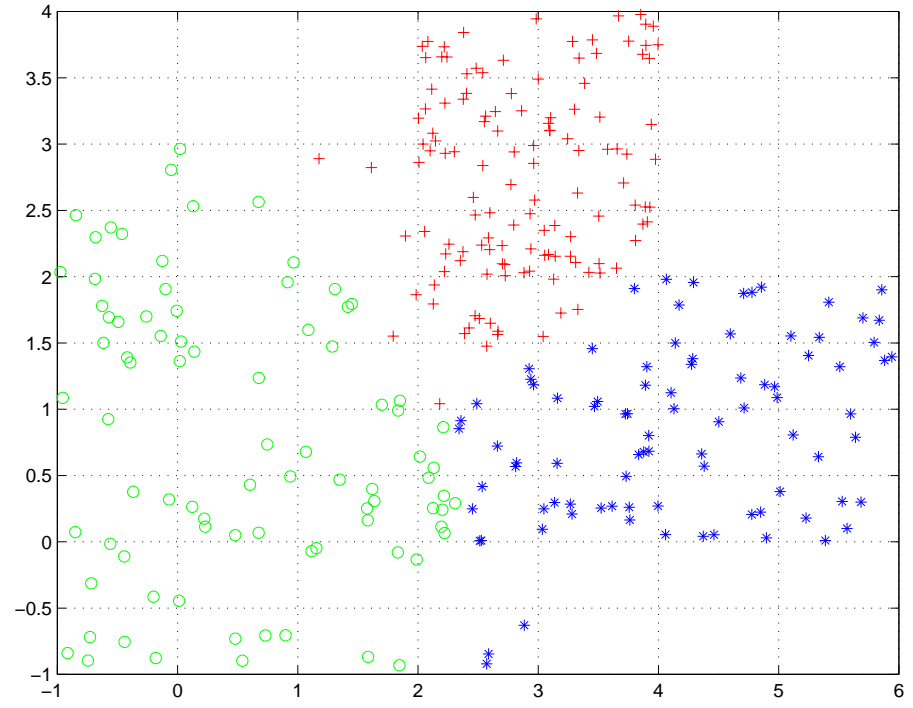
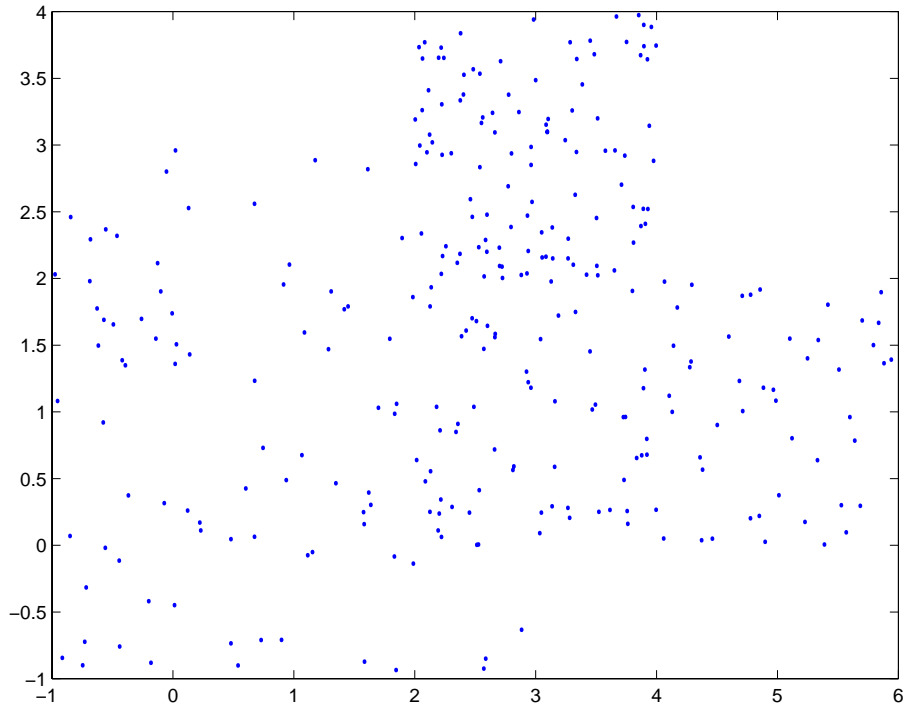
**Cluster analysis:** To partition a given set of data into clusters having the following properties:

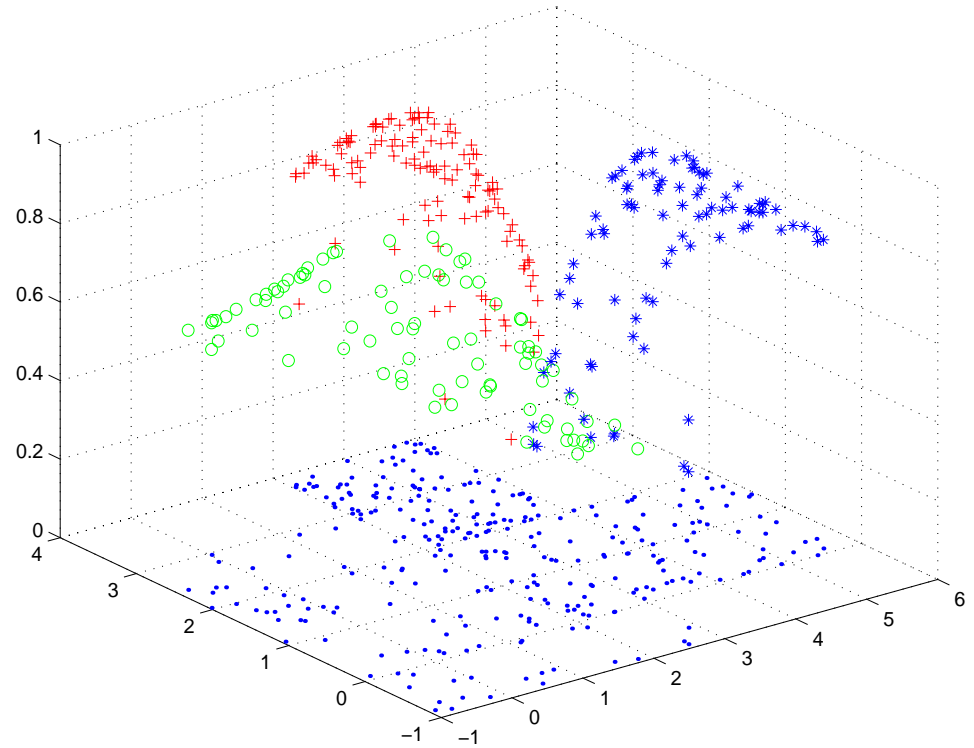
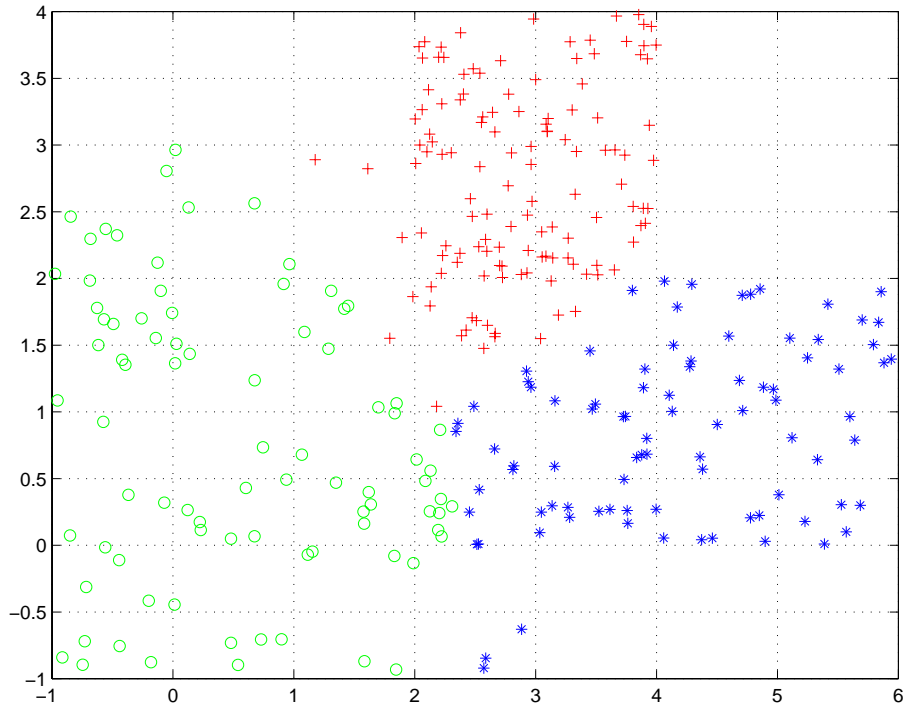
**Intra-cluster homogeneity**

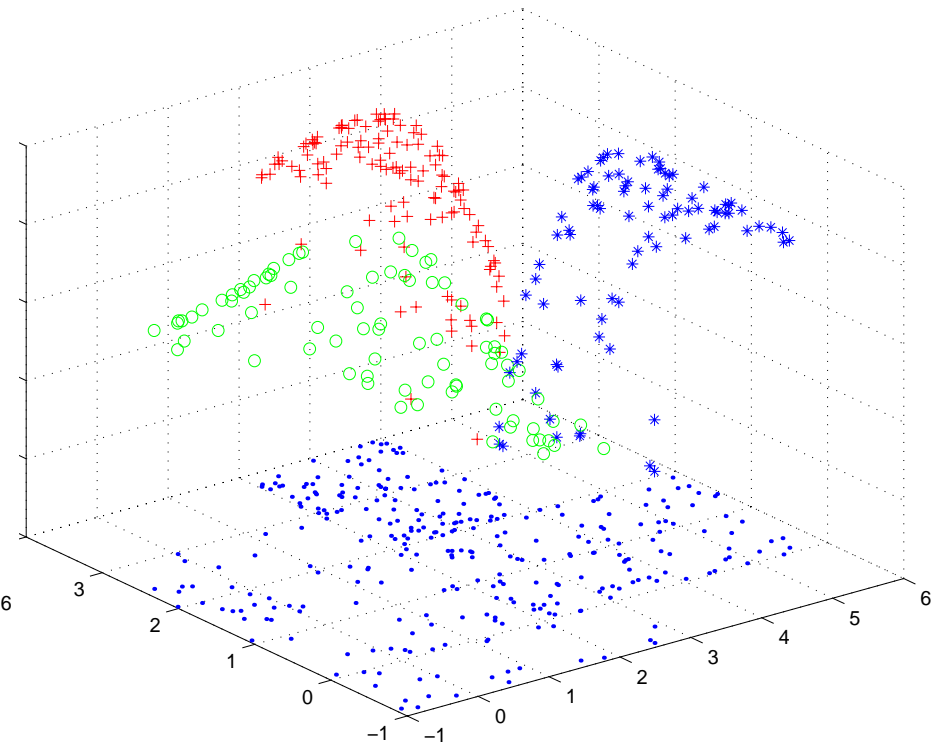
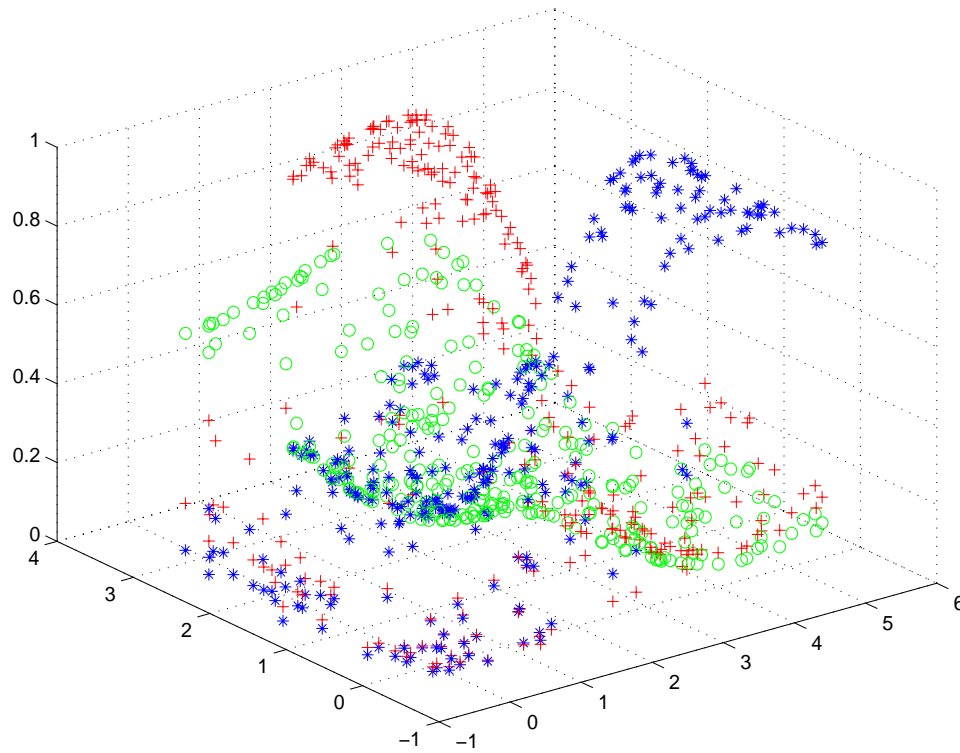
Data in the same cluster,  
as similar as possible

**Inter-cluster heterogeneity**

Data in different clusters,  
as different as possible







# How do humans explain their decisions?

\* By enumerating some (partially) fulfilled conditions

Why did you choose this car?

- It is big enough for my family, but not too much...
- Its gas consumption is not high, but the car is still fast...
- I prefer clear colors, but not white...
- This mark is well known...

# How do humans explain their decisions?

\* By proposing some (fuzzy) behavior rules

How do you decide to push or to release your car's accelerator?

Release if car is fast(er than desired) and speed is constant or rising,  
push if car is slow(er) and speed is constant or slowing down;  
else do nothing.

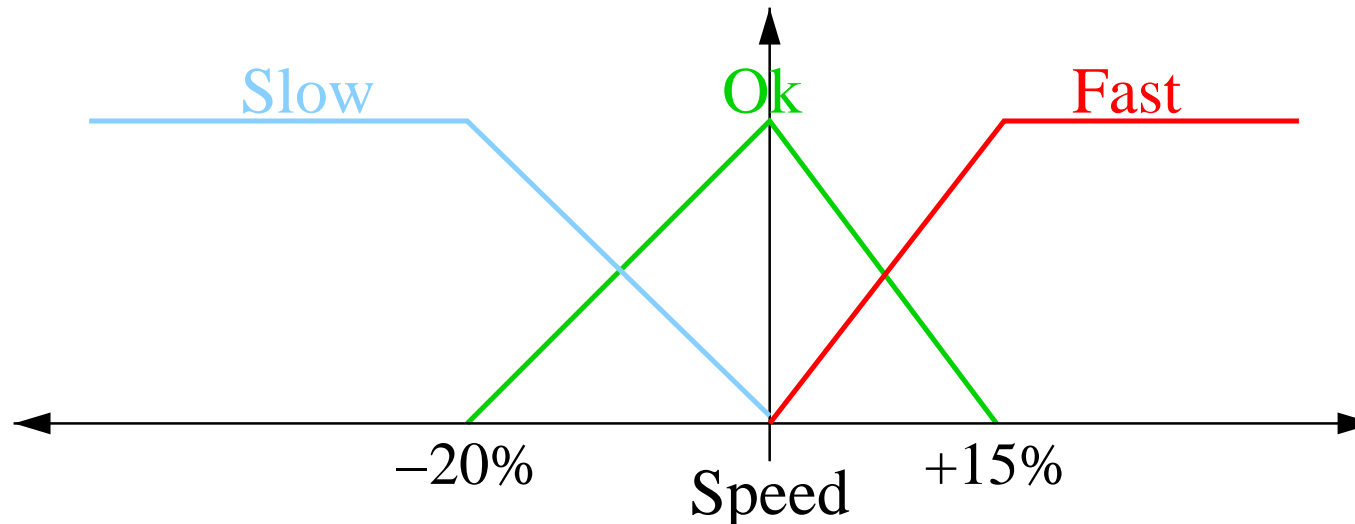
	Slowing	Constant	Rising
Fast	N	R	R
Ok	N	N	N
Slow	P	P	N

# Linguistic or "fuzzy" variables

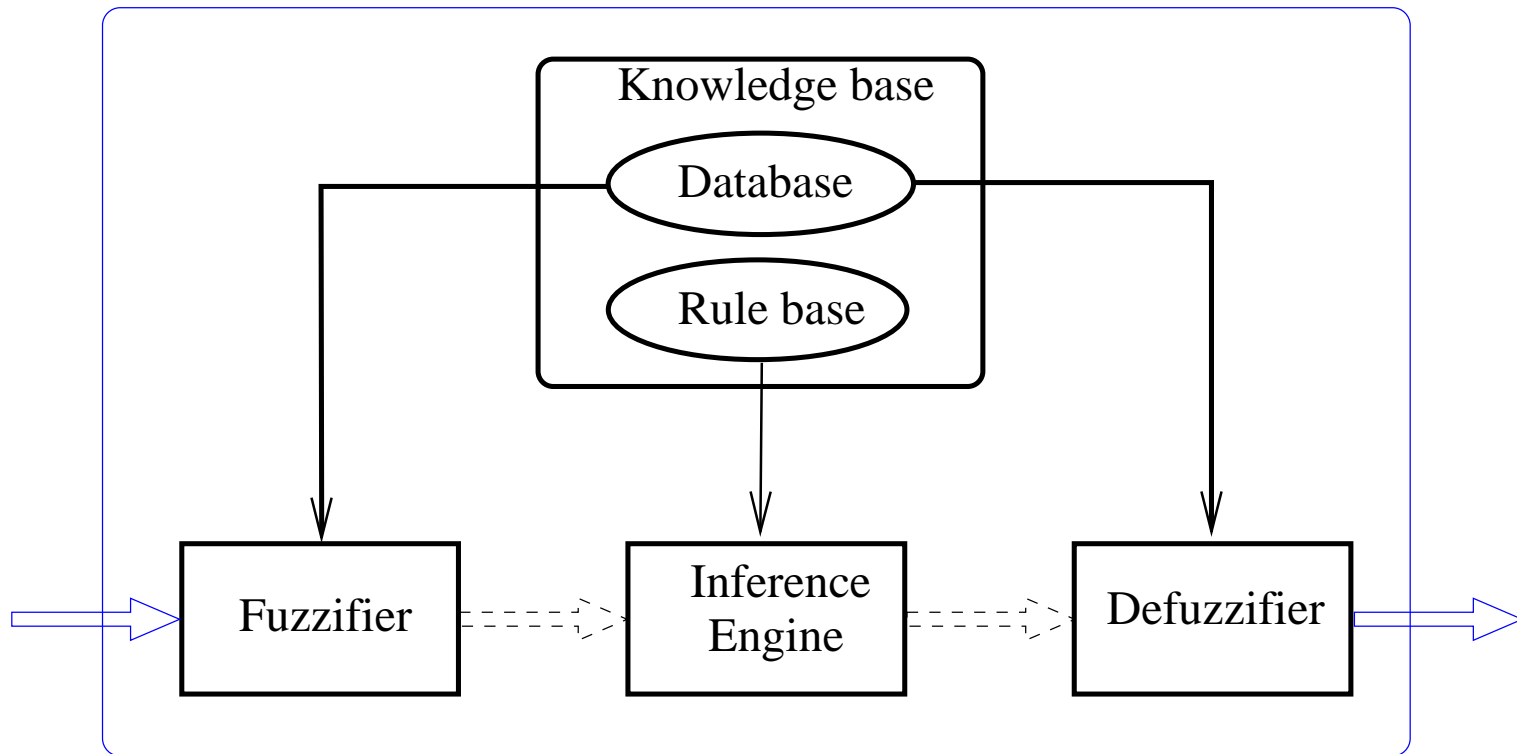
**Name:** The "thing" being qualified (e.g. speed)

**Labels:** "Linguistic" values or adjectives (e.g. slow, fast)

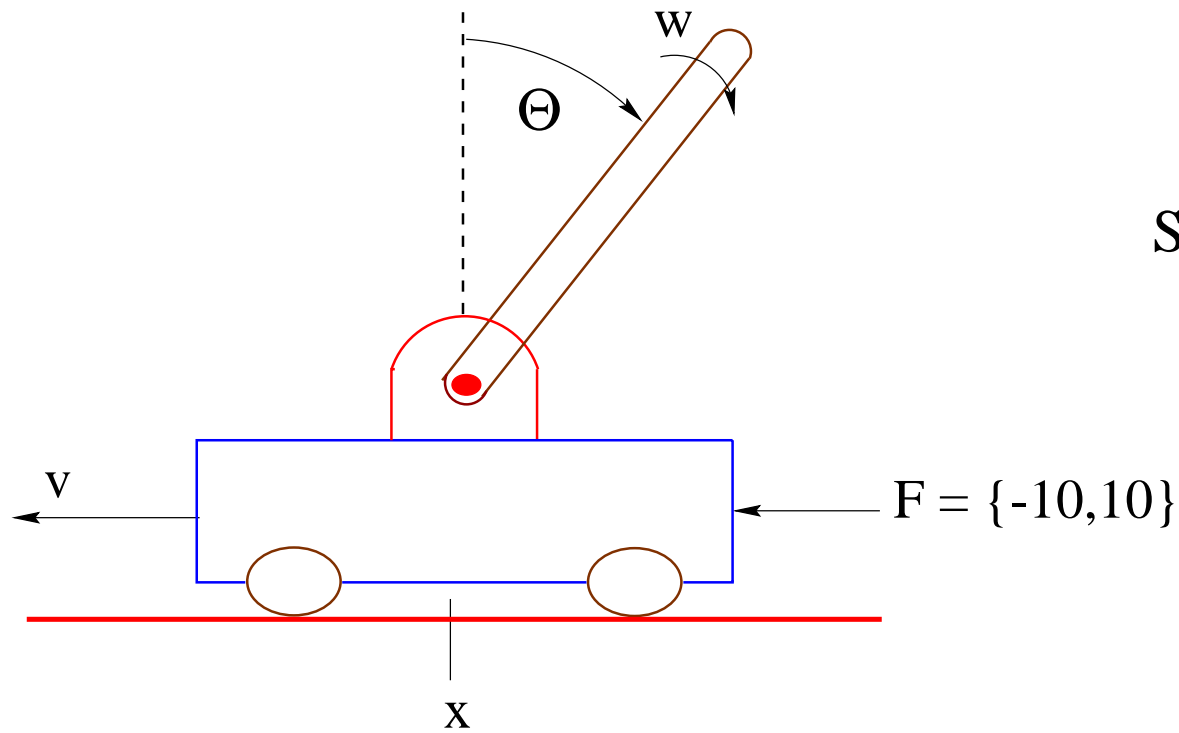
**Membership functions:** assign membership values to real, measured values.



# Fuzzy Inference System



# Inverted Pendulum Problem



State of the System

$$S = \{x, v, \theta, w\}$$

# Inverted Pendulum Control: Rules

IF angle is zero AND angular velocity is zero THEN speed is zero

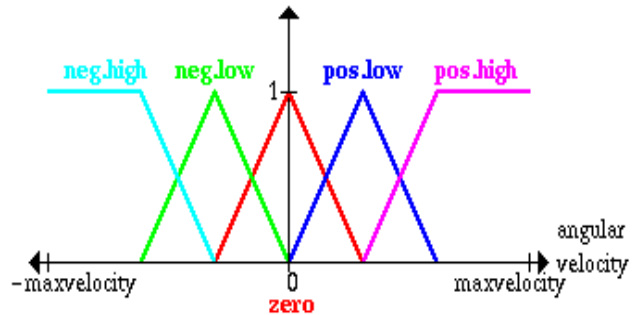
IF angle is zero AND angular velocity is pos\_low THEN speed is pos\_low

IF angle is neg\_low AND angular velocity is zero THEN speed is neg\_low

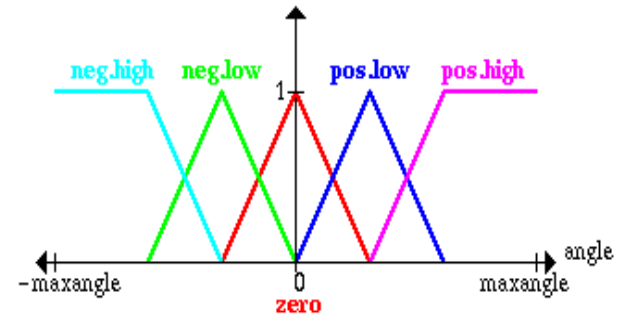
speed		angle				
		NH	NL	Z	PL	PH
ang. velocity	NH			NH		
	NL			NL	Z	
	Z	NH	NL	Z	PL	PH
	PL		Z	PL		
	PH			PH		

# Inverted Pendulum Control: Variables

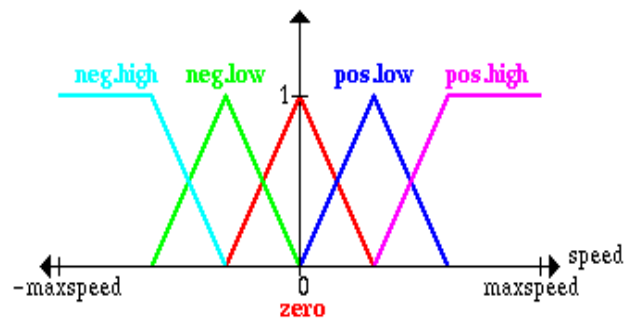
Input1: Angular velocity



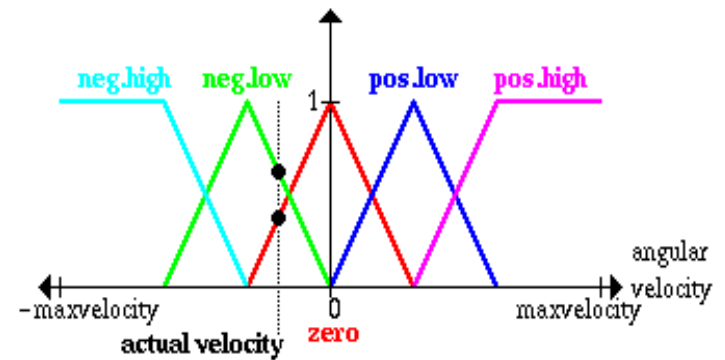
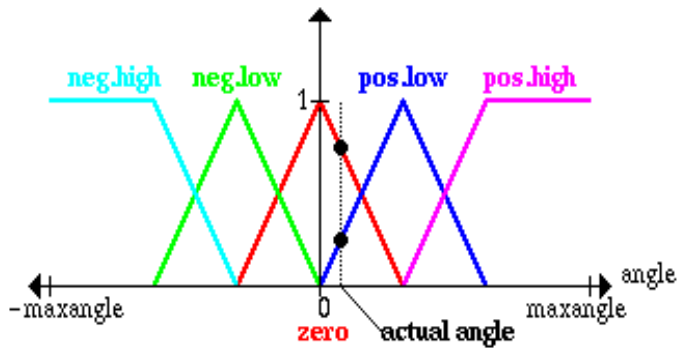
Input2: Angle



Output: Speed

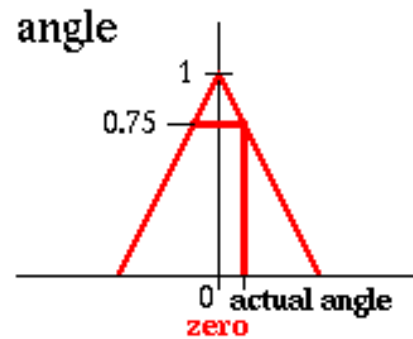


# Inverted Pendulum Control: Input measures



# Inverted Pendulum Control: Inference 1 (Fuzzyfication)

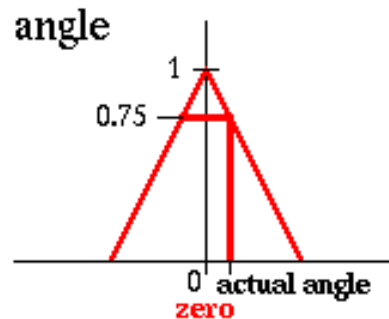
IF angle is zero AND angular velocity is zero THEN speed is zero



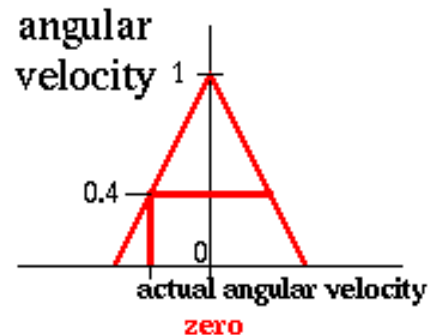
We realize that our actual value belongs to the fuzzy set "zero" to a degree of 0.75.

# Inverted Pendulum Control: Inference 2 (Fuzzyfication)

IF angle is zero AND angular velocity is zero THEN speed is zero



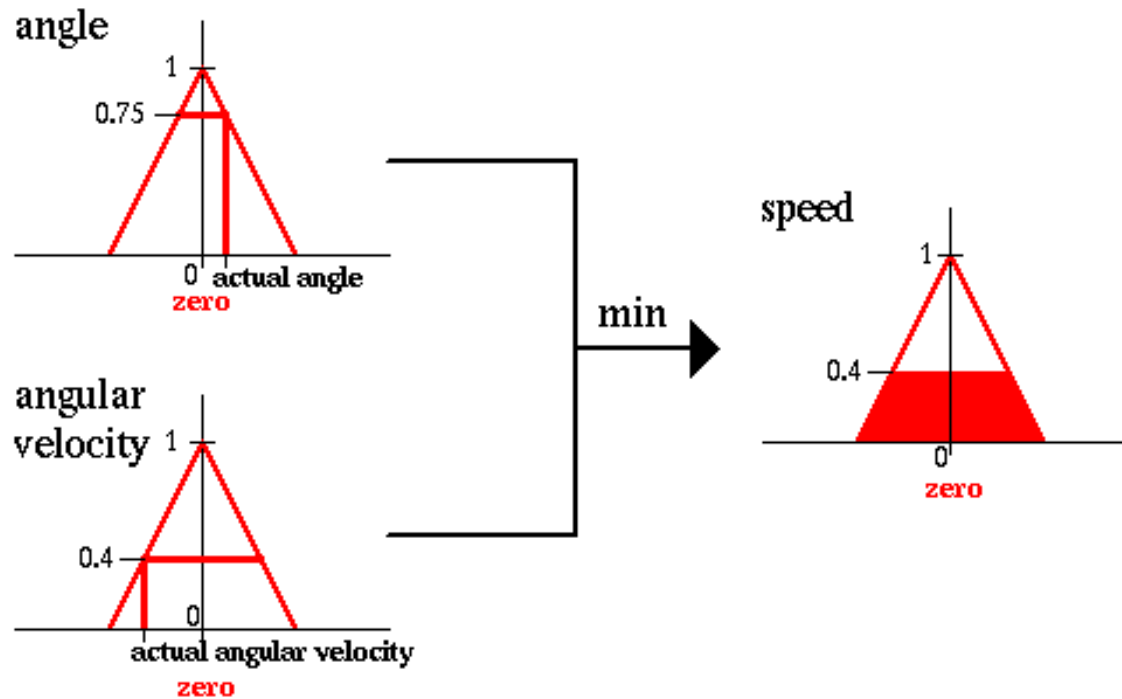
We realize that our actual value belongs to the fuzzy set "zero" to a degree of 0.75.



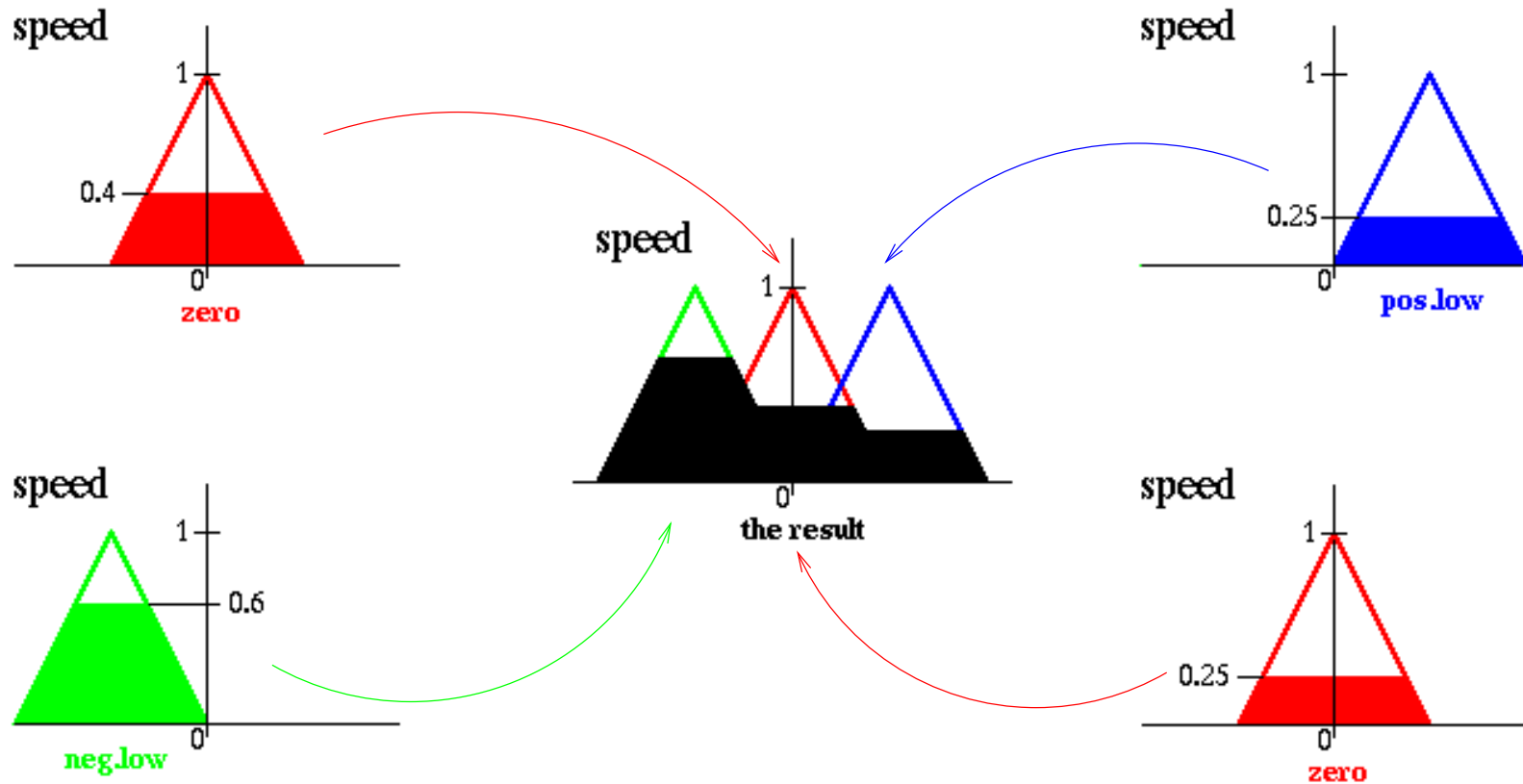
We realize that our actual value belongs to the fuzzy set "zero" to a degree of 0.4.

# Inverted Pendulum Control: Inference 3 (Implication)

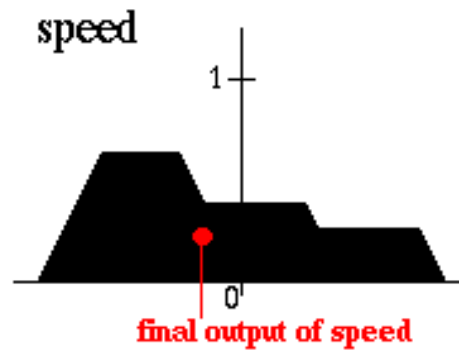
IF angle is zero AND angular velocity is zero THEN speed is zero



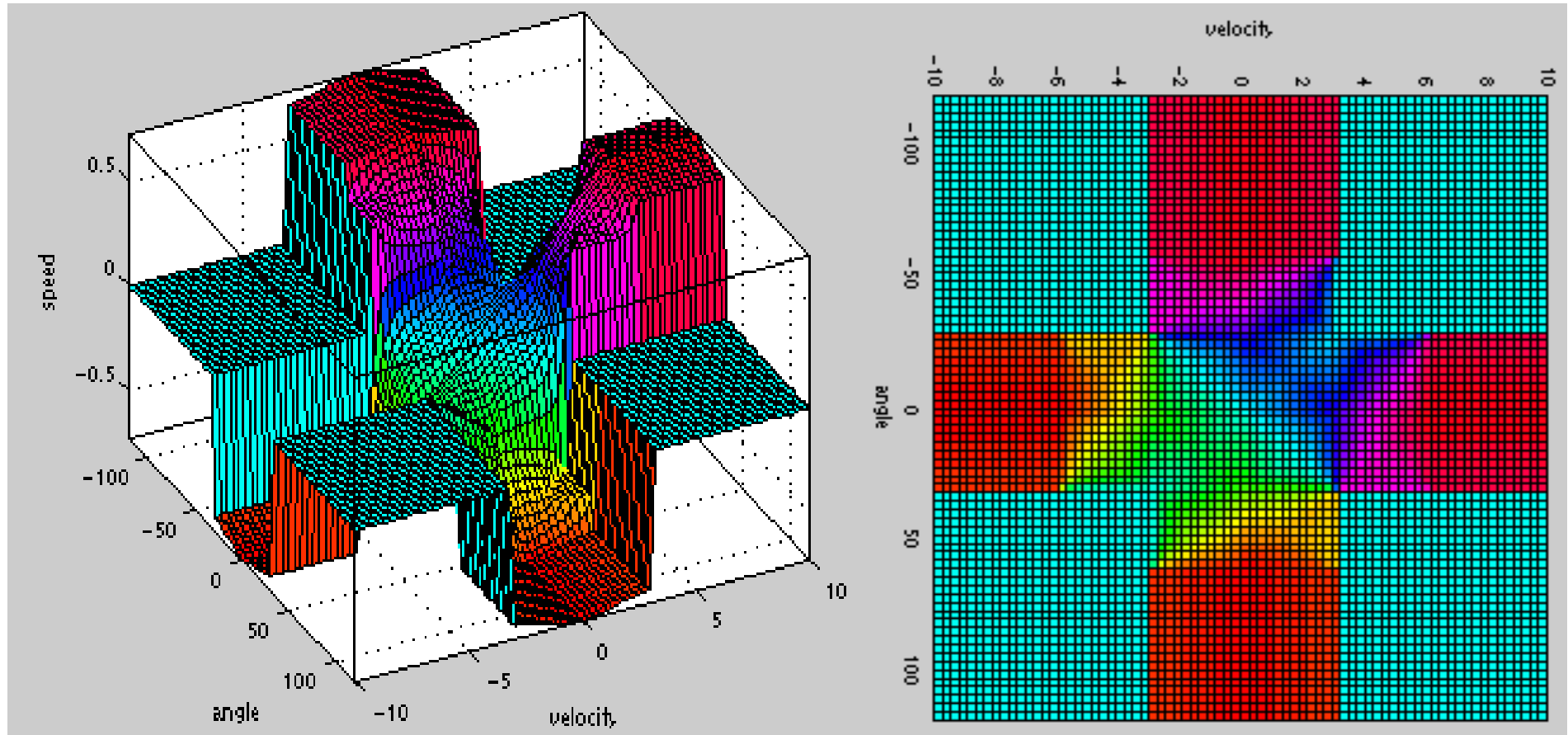
# Inverted Pendulum Control: Inference 4 (Aggregation)



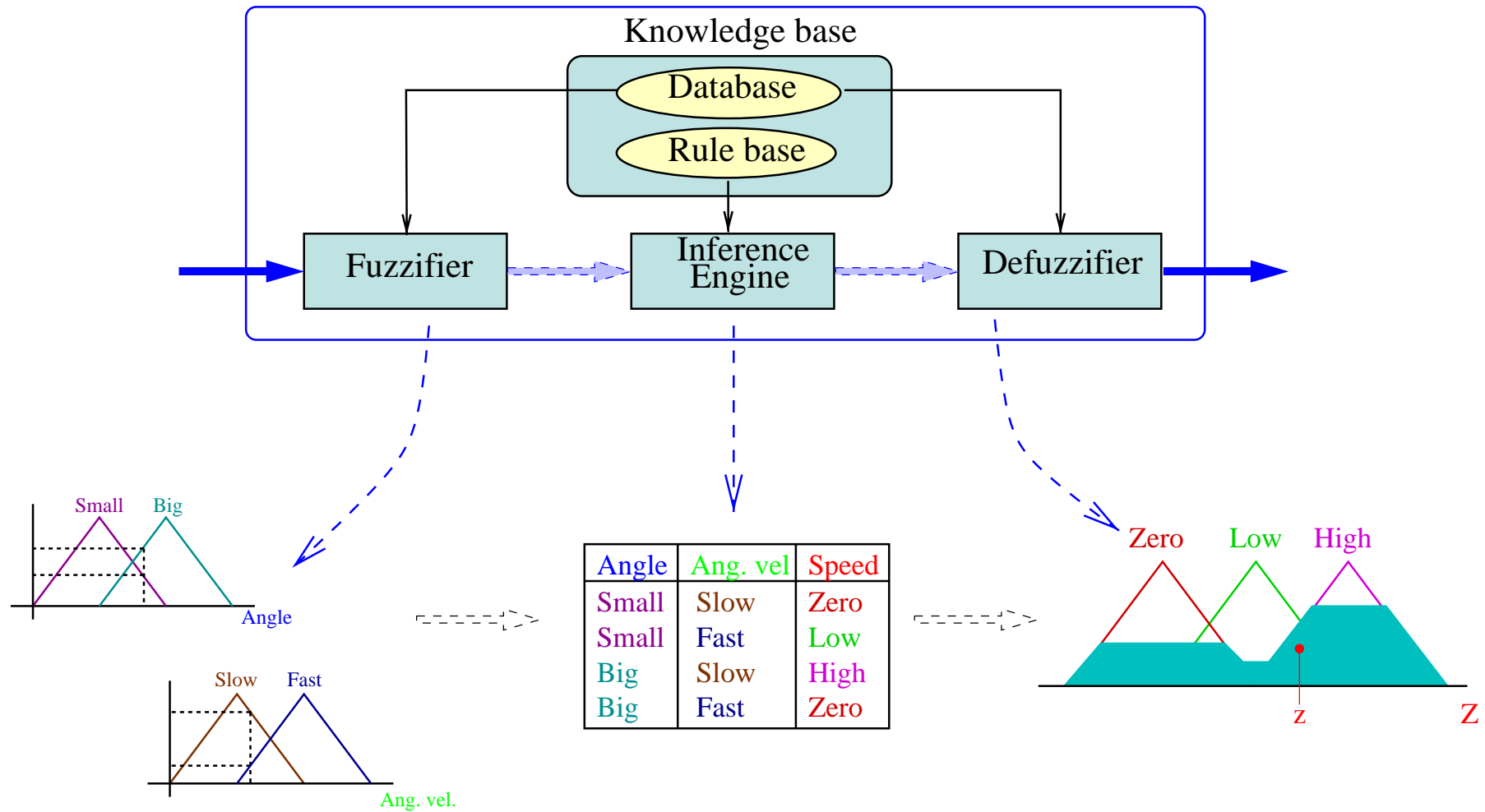
# Inverted Pendulum Control: Inference 5 (Defuzzification)



# Inverted Pendulum Control: Response



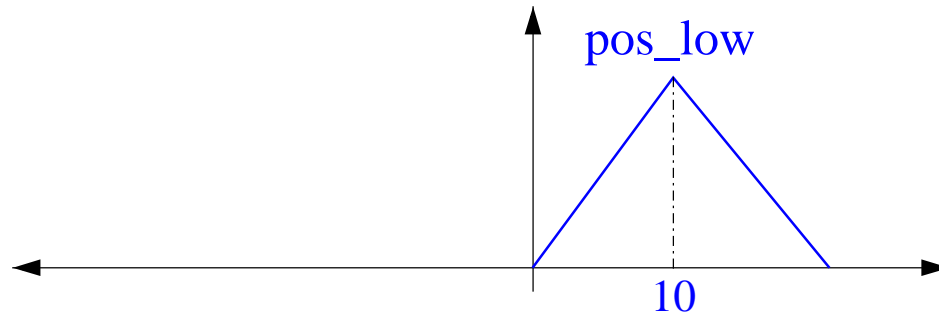
# Fuzzy Inference System



# 3 types of fuzzy rule consequents

IF angle is zero AND angular velocity is pos\_low THEN speed is pos\_low

Mamdani-type:  
membership functions



Sugeno-type:  
linear function of inputs

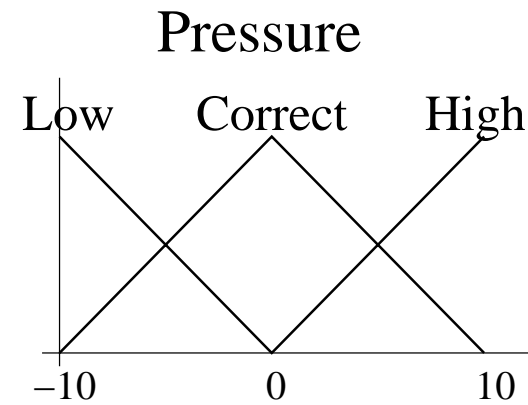
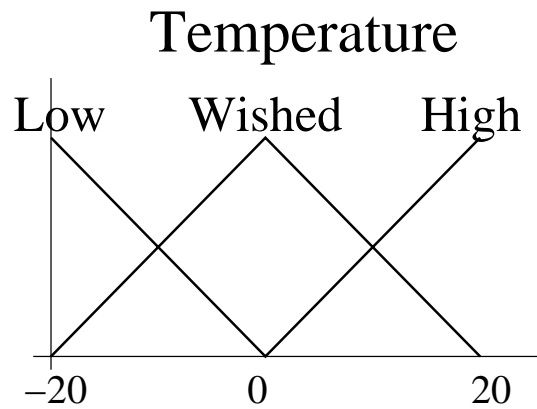
$$\text{pos\_low} = 0.1 * \text{angle} + 0.2 * \text{velocity} + 10$$

Singleton-type  
constant values

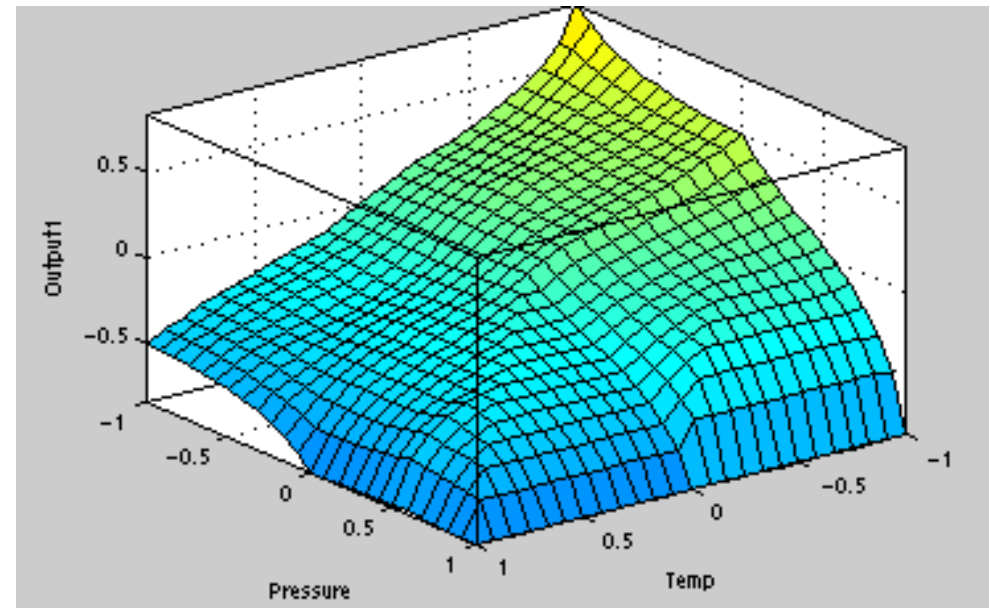
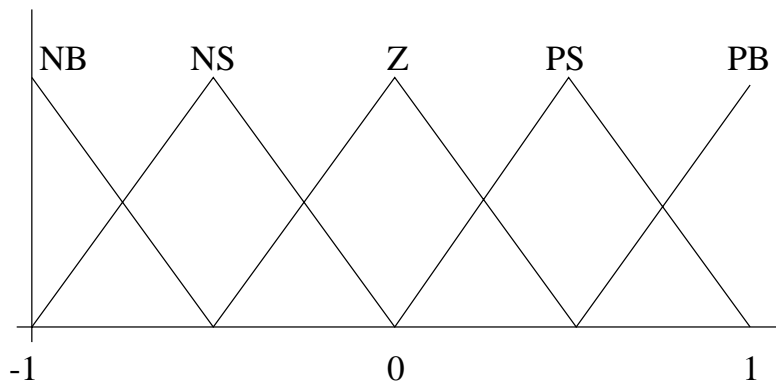
$$\text{pos\_low} = 10$$

# Fuzzy temperature controller

		Pressure		
		Low	Correct	High
Temperature	High	NS	NB	NB
	Wished	Z	Z	NB
	Low	PB	PS	NB



# Mamdani-type fuzzy temperature controller



# Sugeno-type fuzzy temperature controller

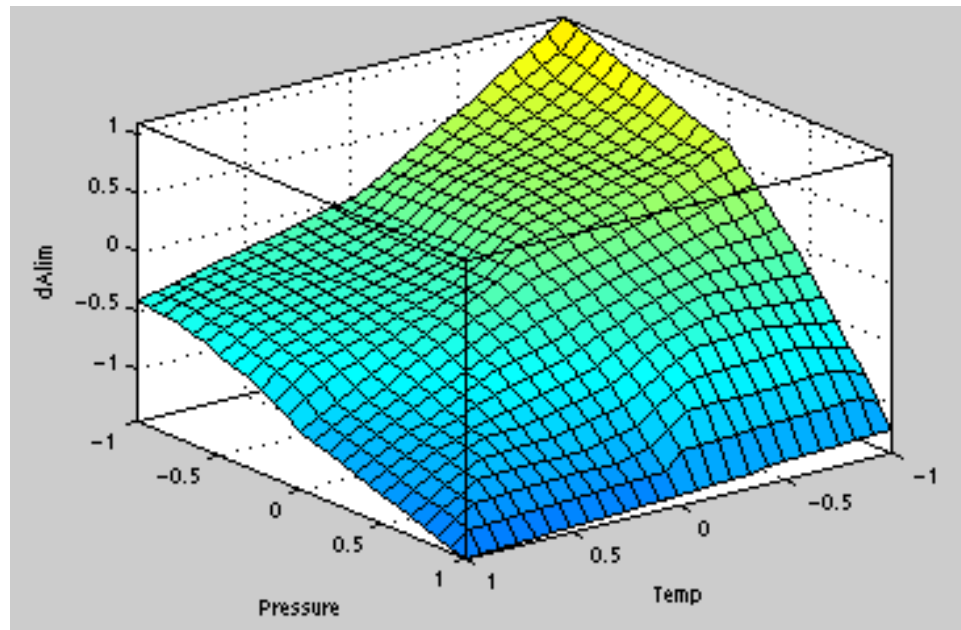
$$PB = -0.1T + 1$$

$$PS = -0.01T + 0.5$$

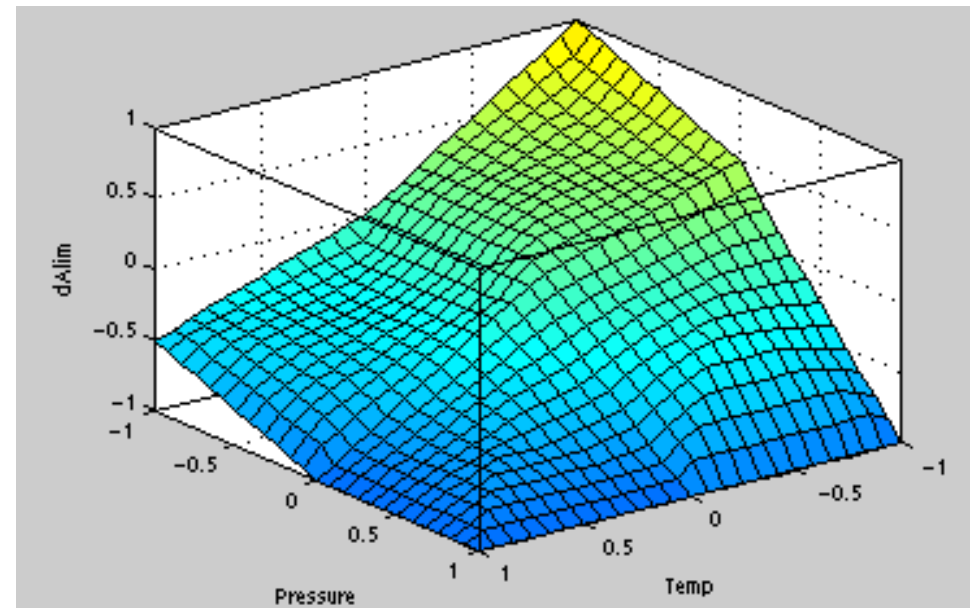
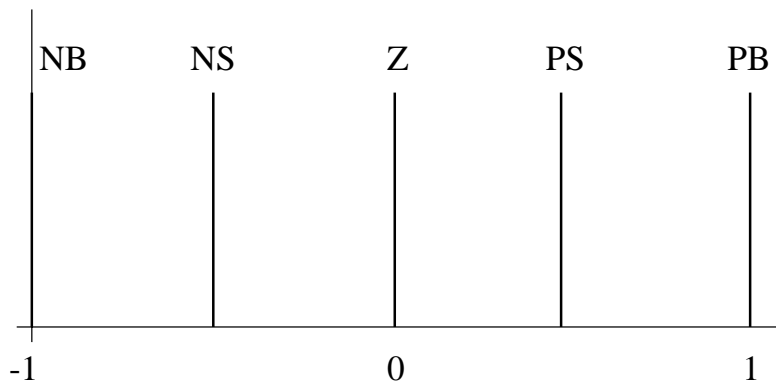
$$Z = 0$$

$$NS = -0.01T - 0.1P - 0.5$$

$$NB = -0.1T - 0.5P - 1$$



# Singleton-type fuzzy temperature controller



# Comparison among the three systems

