

# Approximate Belief Updating in Max-2-Connected Bayes Networks is NP-Hard

Erez Karpas

*Faculty of Industrial Engineering  
Technion, Haifa, Israel  
karpase@technion.ac.il*

Solomon Eyal Shimony and Amos Beimel

*Dept. of Computer Science  
Ben-Gurion University  
P.O. Box 645, Beer-Sheva, Israel  
{shimony, beimel}@cs.bgu.ac.il*

---

## Abstract

A max-2-connected Bayes network is one where there are at most 2 distinct directed paths between any two nodes. We show that even for this restricted topology, null-evidence belief updating is hard to approximate.

*Key words:* Bayes network, Complexity, Max-k-connected

---

## 1 Introduction

Bayes networks are a compact representation of the joint probability distribution over a set of random variables. Reasoning about them is of major interest in both theoretical and applied AI [5]. A Bayes network  $\mathcal{B} = (N, P)$  represents a probability distribution as a directed acyclic graph  $N$  where its set of nodes  $V$  stands for random variables (in this paper, each random variables  $X \in V$  takes values from a finite domain  $\text{Dom}(X)$ ), and  $P$ , a set of tables of conditional probabilities (CPTs) – one table for each node  $X \in V$ . For each

---

<sup>1</sup> This work was carried out while the first author was at Ben-Gurion University

possible value  $x \in \text{Dom}(X)$ , the respective table lists the probability of the event  $X = x$  given each possible value assignment to (all of) its parents. The joint probability of a complete state (assignment of values to all variables) is given by the product of  $|V|$  terms taken from the respective tables [5] (where  $|V|$  is the cardinality of  $V$ , i.e., the number of nodes). That is, with  $\text{Parents}(X)$  denoting the parents of  $X$  in  $G$ , we have:

$$\Pr(V) = \prod_{X \in V} \Pr(X | \text{Parents}(X)).$$

Probabilistic reasoning (inference) has several forms [5,7], but only *belief updating* (defined below) is discussed here. Additionally, a distinction is made between a problem with *evidence*, which is a partial assignment  $\mathcal{E}$  to some of the variables (presumably *observed* values for some of the variables), and a reasoning problem with no evidence. The belief updating problem is: compute marginal distributions for all other (non-evidence) variables given the evidence, i.e., compute  $\Pr(X = x | \mathcal{E})$  for all  $X \in V$  and for each possible value  $x$  of  $X$ . If  $\mathcal{E} = \emptyset$ , then the problem is called null-evidence belief updating.

As inference over Bayes networks is hard in the general case [1,2,6], complexity analysis of sub-classes of Bayes networks is of extreme importance: knowledge of the exact frontier of tractability impacts heavily on the type of Bayes networks one may wish to acquire from experts or learn from data [3].

A max- $k$ -connected Bayes network is one with at most  $k$  distinct directed paths between any two nodes. In [7] it was shown that belief updating in max- $k$ -connected Bayes networks was NP-hard to approximate for  $k \geq 3$ , even with no evidence, and can be done efficiently where  $k = 1$  (note that this latter class is a strict superclass of poly-trees [5,7]). It was also shown that belief updating is hard for  $k = 2$ . However, the question whether this restricted version of the problem is easy to approximate was left open. In this paper we show that null-evidence belief updating for  $k = 2$  is also hard to approximate.

## 2 Main Result

**Definition** A (relative) approximation problem [2] in max-2-connected Bayes networks consists of:

**Input:** A max-2-connected Bayes network  $\mathcal{B}$ , a node  $X$  in  $\mathcal{B}$ , a value  $x \in \text{Dom}(X)$ , and an approximation error threshold  $\epsilon$ .

**Output:** an approximation of  $\Pr(X = x)$ ,  $p$ , such that  $\Pr(X = x)(1 + \epsilon) \geq p \geq \Pr(X = x)/(1 + \epsilon)$ .

**Theorem 1** *Approximate belief updating in max-2-connected Bayes networks is NP-Hard.*

The proof of Theorem 1 is by reduction from the bounded degree directed Hamilton cycle problem (see [4]). The Hamilton cycle decision problem is: Given an undirected graph  $G = (V, E)$ , is there a cycle that passes through every vertex of  $G$  exactly once. This problem is NP-Complete even if the degree of each vertex in the graph is at most 4 (see [4]). The problem remains hard for directed graphs where the in-degree and out-degree of each vertex is at most 4 (because every undirected edge can be viewed as an incoming edge and an outgoing edge), and so it is NP-Complete for directed graphs with a total degree (incoming+outgoing) of 8.

**Proof of Theorem 1.** Given a directed graph  $G$  with a maximum total degree of 8, we show how to construct a max-2-connected Bayes network, where by approximating the distribution of some node  $s$ , we can decide if there is a Hamilton cycle in  $G$ .

Let  $G = (V, E)$ , where  $|V| = n$  and  $|E| = m$ , be a directed graph with total degree at most 8. We construct a max-2-Connected Bayes network as follows:

- (1) For each directed edge  $e_i \in E$  create a multi-valued node  $e_i$  in the Bayes network. The possible values for  $e_i$  are  $\{\perp, 0, 1, 2, \dots, n-1\}$  with uniform priors (that is, the probability of each assignment  $a$  to the edge nodes is  $\Pr(a) = 1/(n+1)^m$ ). We can interpret the values of these nodes as encoding a Hamiltonian cycle in the following way:
  - Assigning  $\perp$  to  $e_i$  means that  $e_i$  is not in the Hamilton cycle.
  - Assigning  $e_i = k \in \{0, 1, \dots, n-1\}$  means that  $e_i$  is the  $k+1^{th}$  edge in the cycle.
- (2) For each  $v_i \in V$  create a binary-valued node  $v_i$  in the Bayes network. The parents of  $v_i$  are all  $e_k$  such that  $v_i$  is an end-point of  $e_k$  (that is,  $e_k = (v_i, v_{i'})$  or  $e_k = (v_{i'}, v_i)$  for some  $v_{i'}$ ). Because the maximum degree of the graph is 8, the size of each of these CPTs is  $(n+1)^8$ .  
The CPTs are such that  $\Pr(v_i = T | \text{Parents}(v_i)) = 1$  iff  $v_i$  has exactly one incoming edge with value other than  $\perp$ , exactly one outgoing edge with value other than  $\perp$ , the value of the incoming edge is  $j$ , and the value of the outgoing edge is  $(j+1) \bmod n$ , for some  $0 \leq j \leq n-1$ . This can be done easily for any assignment to  $\text{Parents}(v_i)$ . If there are not exactly two parents with a value other than  $\perp$ ,  $\Pr(v_i = T | \text{Parents}(v_i)) = 0$ . Otherwise, there are exactly two parents (edges) with value other than  $\perp$ . If one of these edges is incoming with value  $j$  and the other is outgoing with value  $(j+1) \bmod n$ , then  $\Pr(v_i = T | \text{Parents}(v_i)) = 1$ . Otherwise  $\Pr(v_i = T | \text{Parents}(v_i)) = 0$ .
- (3) Create a binary-valued “and” node  $s$ , with all  $v_i$  nodes as parents. That is, define the CPT of  $s$  so that  $\Pr(s = T | \text{Parents}(s)) = 1$  iff all  $v_i$  have

value  $T$ . We avoid an exponential-size CPT by using the standard trick of actually implementing  $s$  by using a tree of 2-input “and” nodes to increase the fan-in (see [1]).

As an example of the reduction, the graph in Fig. 1, results in the Bayes network of Fig. 2. For example,  $u$  is the end-point of four edges  $(w, u)$ ,  $(x, u)$ ,  $(y, u)$ , and  $(u, v)$  in  $G$ , thus, these edge nodes are the parents of the vertex node  $u$ . The CPT for node  $u$  can be seen in Table 1.

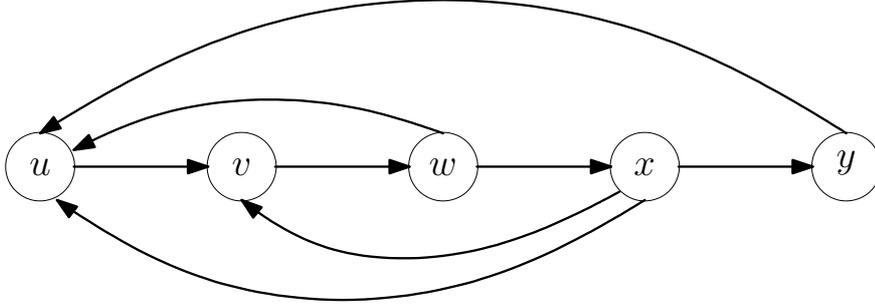


Fig. 1. The original graph  $G$ .

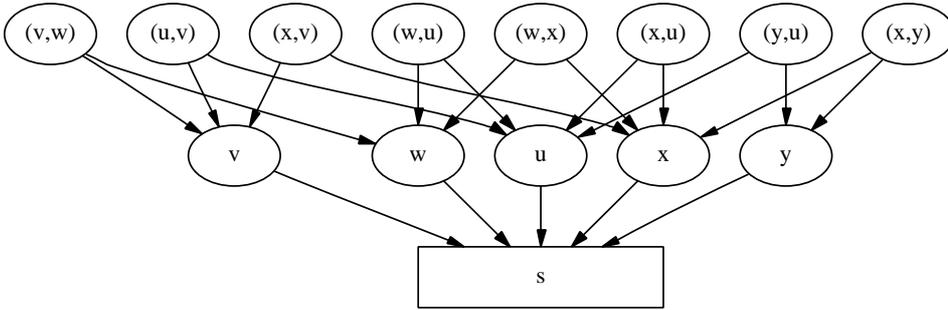


Fig. 2. 2-connected Bayes network representing  $G$ .

We now have to prove the following:

- (1) The resulting Bayes network is max-2-connected.
- (2)  $\Pr(s = T) > 0$  iff  $G$  has a Hamilton cycle.

To see that the resulting Bayes network is max-2-connected, note that the path from any  $e_i$  node to any  $v_i$  node is of length 1, and therefore there cannot be two distinct paths from any  $e_i$  node to any  $v_i$  node (as there are no parallel edges in the Bayes network we constructed). The number of distinct paths from any  $e_i$  node to  $s$  is exactly 2. If  $e_i = (v_{i_1}, v_{i_2})$ , then the two paths from  $e_i$  to  $s$  are  $e_i \rightarrow v_{i_1} \rightarrow s$  and  $e_i \rightarrow v_{i_2} \rightarrow s$ . Clearly, there are no other paths in this Bayes network, and therefore it is max-2-connected.

Next we prove that  $\Pr(s = T) > 0$  iff  $G$  has a Hamilton cycle. If there is a Hamilton cycle in  $G$ , then we can choose any edge in the cycle, and assign value 0 to the corresponding node in the Bayes network. We can continue

(u,v)	(w,u)	(x,u)	(y,u)	$\Pr(u = T (u, v), (w, u), (x, u), (y, u))$
1	$\perp$	$\perp$	0	1
2	$\perp$	$\perp$	1	1
3	$\perp$	$\perp$	2	1
4	$\perp$	$\perp$	3	1
0	$\perp$	$\perp$	4	1
1	$\perp$	0	$\perp$	1
2	$\perp$	1	$\perp$	1
3	$\perp$	2	$\perp$	1
4	$\perp$	3	$\perp$	1
0	$\perp$	4	$\perp$	1
1	0	$\perp$	$\perp$	1
2	1	$\perp$	$\perp$	1
3	2	$\perp$	$\perp$	1
4	3	$\perp$	$\perp$	1
0	4	$\perp$	$\perp$	1

Table 1

The CPT for node  $u$  (only the lines where  $\Pr(u = T|(u, v), (w, u), (x, u), (y, u)) > 0$  are shown.  $\Pr(u = T|(u, v), (w, u), (x, u), (y, u)) = 0$  for all other values of  $(u, v), (w, u), (x, u), (y, u)$ .

along the Hamilton cycle and assign values  $1, \dots, n - 1$  to the nodes in the Bayes network corresponding to the following edges in the cycle. Assign  $\perp$  to all other edge nodes. Mark this assignment as  $a$ . Then  $\Pr(s = T|a) = 1$ , because the value of each vertex node is  $T$  with probability 1, and therefore the value of  $s$  is  $T$  with probability 1.  $\Pr(s = T|a) = 1$  and  $\Pr(a) = \frac{1}{(n+1)^m}$  (because priors are uniform) and, therefore,  $\Pr(s = T) > 0$ .

Conversely, if  $\Pr(s = T) > 0$ , then there exists some complete assignment  $a$ , such that  $\Pr(s = T|a) > 0$ . According to the CPT of node  $s$ , for every assignment  $\chi$ ,  $\Pr(s = T|\chi)$  is either 0 or 1. Because  $\Pr(s = T) > 0$ ,  $\Pr(s = T|a)$  cannot be 0, and therefore  $\Pr(s = T|a) = 1$  and  $\Pr(a) > 0$ . An assignment to the edge nodes gives us a complete assignment to all nodes with probability 1, so  $\Pr(a) = \frac{1}{(n+1)^m}$ .

Denote by  $a(e_i)$  the value that  $a$  assigns to node  $e_i$ . There must exist some  $e_i = (v_{i_1}, v_{i_2})$  such that  $a(e_i) \neq \perp$ , because otherwise, all edge nodes are assigned  $\perp$ , and therefore all vertex nodes will have value  $F$  with probability 1, and the value of  $s$  is  $F$  with probability 1. Let  $a(e_i) = k \in \{0, 1, \dots, n -$

1}. Because  $a(s) = T$ , we know that all vertex nodes are assigned  $T$ , and specifically,  $a(v_{i_2}) = T$ . This can only happen if  $v_{i_2}$  has exactly one incoming edge with value other than  $\perp$  ( $a(e_i) = k$ ), and exactly one outgoing edge with value other than  $\perp$ , because otherwise we would have  $a(v_{i_2}) = F$ . Assume, without loss of generality, that the outgoing edge is  $e_j$ . It must have value  $(k + 1) \bmod n$ , because otherwise the value of  $v_{i_2}$  would have been  $F$  with probability 1. Assume  $e_j = (v_{i_2}, v_{i_3})$ . By the same reasoning as above we know that  $a(v_{i_3}) = T$ , so there exists some outgoing edge from  $v_{i_3}$  with value  $(k + 2) \bmod n$ . By repeating this process, we follow a cycle  $C$  in the graph.

Observe that  $C$  is simple: it could not reach a previously visited vertex, because that vertex would have 2 different incoming edges, and would be assigned value  $F$ . Additionally, the cycle must visit all vertices, because a vertex that is not visited would have 0 incoming edges, and would be assigned value  $F$ . Thus  $C$  is Hamiltonian. Therefore, it is NP-hard to decide whether  $\Pr(s = T) > 0$ , and thus belief updating in max-2-connected Bayes networks is hard to approximate within any bounded factor.  $\square$

## References

- [1] G. F. Cooper, The computational complexity of probabilistic inference using Bayesian belief networks, *Artificial Intelligence* 42 (2-3) (1990) 393–405.
- [2] P. Dagum, M. Luby, Approximating probabilistic inference in Bayesian belief networks is NP-hard, *Artificial Intelligence* 60 (1) (1993) 141–153.
- [3] S. Dasgupta, Learning polytrees, in: *Proceedings of the 15th Annual Conference on Uncertainty in Artificial Intelligence (UAI-99)*, San Francisco, CA, 1999, pp. 134–14.
- [4] M. R. Garey, D. S. Johnson, *Computers and Intractability, A Guide to the Theory of NP-completeness*, W. H. Freeman and Co., 1979.
- [5] J. Pearl, *Probabilistic Reasoning in Intelligent Systems: Networks of Plausible Inference*, Morgan Kaufmann, San Mateo, CA, 1988.
- [6] S. E. Shimony, Finding MAPs for belief networks is NP-hard, *Artificial Intelligence* 68 (2) (1994) 399–410.
- [7] S. E. Shimony, C. Domshlak, Complexity of probabilistic reasoning in directed-path singly-connected Bayes networks, *Artificial Intelligence* 151 (1-2) (2003) 213–225.